



# 2010 BASEBALL ALBERTA PROVINCIAL LEAGUE

Mosquito, Pee Wee,  
Bantam and Midget  
Age Categories

RULES, REGULATIONS, AND  
REQUIREMENTS

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## LEAGUE OBJECTIVES

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### **PERFORMANCE DIVISION**

The objective of the Provincial Performance League is to provide the highest level of play for players/teams at the Pee Wee, Bantam and Midget age categories in a Province-wide format. Provincial Performance Leagues will operate on a Province-wide basis for the entire season, with each team playing all other teams at least three times during the months of May, June and July.

#### **Pee Wee Performance**

**May (1<sup>st</sup> Round)** primary focus is developmental. Game results will not count towards final standings. This round is to be used for coaches to further develop all their players' game skills. The standings for the month of May will be posted on the Baseball Alberta website for informational purposes.

**June & July (2<sup>nd</sup> and 3<sup>rd</sup> Rounds)** game results will count toward final Provincial standings. The number of teams in the Provincial Championship (2 tiers if necessary) is dependent on the number of teams registered. It is the mandate of Baseball Alberta to include as many teams as possible in the Provincial Championship weekend. Provincial Championships will consist of either 4, 5, 6 or 8 teams. The Provincial Championship will take place July 30<sup>th</sup> – August 1<sup>st</sup>. The winner of the Provincial Championship will represent Alberta at the Invitational Baseball Canada Pee Wee National Championship. The second and third place teams will represent Alberta at the Baseball Canada Western Regional Pee Wee AAA Championships. If the Invitational Baseball Canada National Championships are not held then the first and second place teams will represent Alberta at the Baseball Canada Western Regional Pee Wee AAA Championships.

#### **Bantam Performance**

**May (1<sup>st</sup> Round)** primary focus is developmental. Game results will not count towards final standings. This round is to be used for coaches to further develop all their players' game skills. The standings for the month of May will be posted on the Baseball Alberta website for informational purposes.

**June & July (2<sup>nd</sup> and 3<sup>rd</sup> Rounds)** game results will count toward final Provincial standings. The number of teams in the Provincial Championship (2 tiers if necessary) is dependent on the amount of teams registered. It is the mandate of Baseball Alberta to include as many teams as possible in the Provincial Championship weekend. Provincial Championships will consist of either 4, 5, 6 or 8 teams. The Provincial Championship will take place July 30<sup>th</sup> – August 1<sup>st</sup>. The Provincial Championship will either be a 5 or 8 team tournament dependent on the number of team registered. The Provincial Champion will represent Alberta at the Baseball Canada Bantam National Championship. The second and third place teams will represent Alberta at the Western Canada Baseball Association Bantam AAA Championships.

#### **Midget Performance**

**May – July** – All games will count toward the Provincial Championship standings. The Provincial Championship will either be a 5 or 8 team tournament dependent on the number of teams registered. A tier II Provincial Championship will be offered to teams who do not qualify for the Provincial Championship tournament. The Provincial Championship will be played July 30<sup>th</sup> – August 1<sup>st</sup>. The winner of that tournament will represent Alberta at the Baseball Canada National Championship while the runner-up will represent Alberta at the Western Canada Baseball Association Midget AAA Championships.

## 2010 Baseball Alberta Provincial League

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### COMPETITIVE DIVISION

The objective of the Provincial Competitive League is to provide a competitive yet developmental level of play for players/teams at the Mosquito, Pee Wee, Bantam and Midget age categories in a Province-wide format. Provincial Competitive Leagues will operate on a 3-round seeding basis, with teams playing in a Regional format in May, a North/South Divisional format in June and a Provincial Tier format in July.

May (1<sup>st</sup> round) (Mosquito, Pee Wee, and Bantam) will be a regional seeding month; the primary focus will be developmental. This round will be used for coaches to determine their team's ability to play in either Division 1 or 2 for the following round. Baseball Alberta will still require game summary sheets to be faxed in and will aid Baseball Alberta in the placement of teams for Round 2. Coaches input will also be taken into account when determining Division of play for Round 2.

**May (1<sup>st</sup> round) (Midget)** will be a regional seeding month, with the game results determining whether teams will move into Division I or Division II (North or South) for the month of June. Modified rules will be followed to provide for better team/player development.

**June (2<sup>nd</sup> round)** games will be a North/South Divisional seeding month with the game results determining whether teams will move into Tier I, II, III or IV for the month of July. Teams entering late will be given an option of Division I or II and be placed depending on Baseball Alberta's decision. Division I teams will be tiered into either Tier I or Tier II and Division II teams will be tiered into either Tier III or Tier IV. (see *Team Movement section for exceptions*).

**July (3<sup>rd</sup> round)** games will be a Provincial round with teams tiered into one of four tiers. Results from this round will determine which teams qualify for the Competitive Tier I, Tier II, Tier III or Tier IV Provincial Championships. If Community Provincial teams enter and there are not enough Community Provincial teams to form that category of play, those teams will be offered the chance to play in the lowest tier of competitive play for July. Depending on the amount of teams in each tier Provincial Championships will consist of 4, 5, 6, or 8 teams. The top Baseball Alberta member teams in the Pee Wee, Bantam and Midget Tier I Provincial Championship weekend will represent Alberta at the AA Western Canada Baseball Championships.

### COMMUNITY DIVISION

The objective of the Provincial Community Baseball League is to provide a longer season of baseball for community level teams and players, allowing them to continue to play baseball through the month of July with a Community Provincial Championship at Mosquito, Pee Wee, Bantam and Midget age categories (based on registration). Teams will compete in a regional format for two weekends in July with the top teams competing in a Provincial Community Championship July 23 – 25, 2010. The number and size of the regions will be based on the number of teams that register. If there are too few teams registered to host the Community division of play, the teams entered will be given the opportunity/choice to compete in the lowest Competitive Tier for play in July and will have an opportunity to qualify for that Tier's Provincial Competitive Championship.

### TEAM ENTRY

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Provincial Team Entry Form for the **Performance Division** is due in the Baseball Alberta Office **no later than April 7, 2010** along with the Team Entry Fee and Performance Bond. All teams must submit a list of available host dates (based on the scheduled weekends of play) and blackout dates when the team is unavailable.

Provincial Team Entry Form for the **Competitive Division** is due in the Baseball Alberta Office **no later than April 14, 2010** along with the Team Entry Fee and Performance Bond. All teams must submit a list of available host dates (based on the scheduled weekends of play) and blackout dates when the team is unavailable. **Late entry deadline is May 10, 2010** with all the above requirements submitted by that date to the Baseball Alberta Office (for entry into June/2<sup>nd</sup> round of play).

## 2010 Baseball Alberta Provincial League

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Provincial Team Entry Form for the **Community Division** is due in the Baseball Alberta Office **no later than June 11, 2010** along with the Team Entry Fee, Performance Bond and official team roster. All teams must submit a list of available host dates (based on the scheduled weekends of play)

All teams must declare on Team Entry Form whether their Association/Team is a Member Association/Team (registers all players/coaches/officials), a non-Baseball Alberta Association/Team (chartered with Little League, Babe Ruth, American Legion, etc.) and must pay applicable fees for team membership in order to be accepted into the Provincial Baseball League. Only Member Association/ teams may represent Baseball Alberta at Western Canada Baseball Championships and at Baseball Canada National Championships. All teams have open access to the Provincial Baseball League and the Provincial Championships. All players and coaches participating in the Provincial Baseball League must be registered participants with Baseball Alberta in order to be eligible for participation.

It is extremely important that Baseball Alberta gets as many contact numbers and emails from each team as possible. We require two email addresses from each team; ideally we would like to have contact information (email and phone number) from the **Head Coach, Team Manager and Assistant Coach**. In addition, Baseball Alberta requires the email addresses of all Midget players.

Any team who has not paid their required fees will not be entered into the Provincial League Schedule.

## **ROSTER REQUIREMENTS**

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### ***PLAYER ELIGIBILITY***

**NEW RULE FOR 2010 - Midget Community, Competitive and Performance teams are permitted to have two (2) nineteen year old players eligible on their roster. These players are eligible for full league play including Provincial Championship play. However, any team representing Baseball Alberta at either a Western Canada or Baseball Canada Championship will be required to follow the age restrictions of those tournaments.**

Player eligibility is based on the following age divisions (see Community division exception below):

**Mosquito** – May not turn 12 or older in 2010 (recommended 1999 – 2000 birthdates)

**Pee Wee** – May not turn 14 or older in 2010 (recommended 1997 – 1998 birthdates)

**Bantam** – May not turn 16 or older in 2010 (recommended 1995 – 1996 birthdates)

**Bantam Girls** – May not turn 17 or older in 2010 (may play in Bantam boys division and are eligible to compete at Provincial Championships)

**Midget** – May not turn 19 or older in 2010 (recommended 1992 – 1994 birthdates) Each team (Community, Competitive and Performance is eligible to have two (2) - 19 year old athletes on a team (born 1991)

**Midget Girls** – May not turn 22 or older in 2010 (recommended 1989 – 1994 birthdates) (may play in Midget boys division and are eligible to compete at Provincials)

Note: Community Provincial rosters may include up to two (2) players who are **one** year over age (may not pitch) Players submitted on a Provincial Final Roster (Performance, Competitive or Community) may not sign on any other Baseball Alberta registered Provincial team final roster during the entire season of play (except as an Affiliate/Pick-Up Player or Team Alberta/Team Canada). Players may only sign one final roster (except for Provincial Championship roster as a pick-up player) and may only be on one roster at a time (if listed on an Initial Roster, that player may not be listed on another roster until removed from that roster). Competitive players **may** play both community/house league and Provincial Competitive League baseball, but may not sign a Provincial Community roster. Performance players are mandated to be committed to their Performance team solely.

**All players and coaches listed on Provincial rosters must be registered with Baseball Alberta (by May 14<sup>th</sup>).** Performance and Competitive players and coaches must be registered at the Competitive Player/Coach rate while Community players and coaches must be registered at the Community Player/Coach rate.

## 2010 Baseball Alberta Provincial League

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**For the Baseball Alberta Provincial League Play and Provincial Championships**, a player may register with only one team, one category, and one provincial championship in a particular season except in the following circumstances:

- As a replacement player approved by the Baseball Alberta Registrar
- As a player participating in the Baseball Alberta High Performance Program
- As an approved pick up player

### **Residence Criteria**

- If a registered player in Mosquito, Pee Wee, Bantam, or Midget category has changed his permanent place of residence to another location within the province, he may register with a team at his new place of residence at any time during the season with the consent of the Baseball Alberta Registrar. The fact that his permanent place of residence has changed must be supported by a sworn affidavit and to be kept on file at the offices of Baseball Alberta.
- A player who has registered with another baseball organization, or comes from an area where no organized baseball was available, and who changes his permanent place of residence, after Baseball Alberta registration deadlines have passed, may be granted registration with Baseball Alberta teams upon written request to the Baseball Alberta Registrar. The fact that the player's permanent place of residence has changed must be supported by a sworn affidavit to be kept on file at the office of Baseball Alberta.

**Each team may register a Team (Off-Field) Manager and three (3) Coaches.**

### **COACH ELIGIBILITY**

#### **RESPECT IN SPORTS (Required for 2010 League Play)**

Please note that "Respect in Sports" is a **mandatory program for all coaches in the Baseball Alberta Performance, Competitive and Community Leagues**. The Respect in Sports program is designed to give coaches better tools in performing their duties while protecting players from potential liability issues involving harassment, abuse and bullying.

Baseball Alberta feels coaches will see the immediate value once they have completed the 6 (½ hour) modules. Upon completion of the program coaches can go back to any module and review the information from start to finish. This is a tool to assist coaches in becoming better coaches and communicators while protecting everyone's best interest in today's challenging world.

**For Performance and Competitive League Coaches** - Any coach identified that has not completed the course by *May 31<sup>st</sup>, 2010* that is on the Official Roster will incur a fine of \$100.00 and all subsequent games for that team will be forfeited until that coach has completed the course.

**For Community League Coaches** - Any coach identified that has not completed the course by *July 15<sup>th</sup>, 2010* that is on the Official Roster will incur a fine of \$100.00 and all subsequent games for that team will be forfeited until that coach has completed the course.

### **NATIONAL COACHING CERTIFICATION PROGRAM (NCCP) REQUIREMENTS**

Coaches will be required to take the NCCP courses corresponding to the age group and level of play.

**Performance & Competitive** - Any team who does not fulfill the certification requirements is subject to a \$100 fine payable by the team's Association/Club (see Initial and Final Roster requirements below).

**Community Provincial** - Any Community team who does not fulfill the certification requirement is subject to a \$100 fine, payable by the team's Association/Club with their roster submission on June 16, 2010.

Teams/coaches will be informed at the beginning of the year of any certification requirements needed. These requirements must be fulfilled before the Provincial Championship weekend or that coach will **NOT** be allowed to be on

the field. Baseball Alberta will be providing many more NCCP courses throughout the year in order for coaches to obtain proper certification.

## 2010 Baseball Alberta NCCP Requirements

		Mosquito/PeeWee					Bantam/Midget/Junior				
		Community	Competitive		Performance		Community	Competitive		Performance	
		Head	Head	Asst	Head	Asst	Head	Head	Asst	Head	Asst
<b>Regional Training</b>	Online Registration & Module	<b>X</b>	<b>X</b>	<b>X</b>	<b>X</b>	<b>X</b>	<b>X</b>	<b>X</b>	<b>X</b>	<b>X</b>	<b>X</b>
	Initiation		<b>X</b>	<b>X</b>	<b>X</b>	<b>X</b>		<b>X</b>	<b>X</b>	<b>X</b>	<b>X</b>
	Teaching & Learning		<b>X</b>		<b>X</b>	<b>X</b>		<b>X</b>		<b>X</b>	<b>X</b>
	Skill Analysis		<b>X</b>		<b>X</b>	<b>X</b>		<b>X</b>		<b>X</b>	<b>X</b>
	Planning		<b>X</b>		<b>X</b>	<b>X</b>		<b>X</b>		<b>X</b>	<b>X</b>
<b>Provincial Training</b>	Advanced Strategies									<b>X</b>	<b>X</b>
	Pitching & Catching									<b>X</b>	<b>X</b>
<b>Regional &amp; Provincial Certification</b>	Online Portfolio				<b>X</b>					<b>X</b>	
	Practice Evaluation				<b>X</b>					<b>X</b>	
	Game Evaluation				<b>X</b>					<b>X</b>	
		Regional - In Training	Regional - Trained	Regional - In Training	Regional - Certified	Regional - Trained	Regional - In Training	Regional - Trained	Regional - In Training	Provincial - Certified	Provincial - Trained

## ***Initial and Final Rosters***

**Mosquito - Midget categories shall be permitted to register up to 18 players.**

Only players and coaches listed on an Approved Initial Roster (up to May 21<sup>st</sup> for Performance; up to May 28<sup>th</sup> for Competitive) or an Approved Final Roster (June 1 and later) may play in Provincial Competitive League games. Any player who has not submitted and/or been granted approval for transfer will not be approved and will be removed from the roster and ineligible for play. No roster additions may be made after the Final Roster submission date (except for a player moving into the area who must apply to the Registrar) so all transfers for new players must be in the Baseball Alberta Office no later than noon on the roster submission date. After the Final Roster submission date, the only roster changes allowed will be based on Replacement Players.. Each subsequent roster change/replacement will be subject to a \$25 processing fee. Any player who quits their Provincial team will not be allowed to join any other Provincial Roster (as a Replacement Player or Pick-Up Player) or be allowed to participate as an affiliate player.

**Only rosters that are typed and emailed into the Baseball Alberta office will be accepted (preferably in Microsoft Excel). We will not be accepting faxed, mailed, scanned or hand delivered rosters.**

### Performance

***Initial Rosters must be submitted by e-mail on the form provided to Baseball Alberta by Noon on Friday, April 23, 2010.*** The Approved Initial Roster will be returned to the team by Monday, May 3<sup>rd</sup>. Players must sign the approved roster prior to their first game. If a player identity is questioned, that player will be asked to sign to verify their identity (or provide photographic identification).

***Changes to Initial Rosters must be submitted by e-mail on the Approved Initial Roster Form provided to Baseball Alberta by Noon on Friday, May 7, 2010.*** The Approved Final Roster will be returned to the team by Noon on Friday, May 21<sup>st</sup>. All coaches' NCCP numbers must be provided by the Final Roster deadline. Any team who has a coach on their roster without the required NCCP Certification **must provide a check for \$100 post-dated for July 15, 2010.** If required certification is not provided to the Baseball Alberta Office by July 14<sup>th</sup>, the post-dated check will be cashed and there will be no refunds (even if certification is fulfilled after this date). If a post-dated check does not clear, that coach will be suspended until the fine is paid in full.

### Competitive

***Initial Rosters must be submitted by e-mail on the form provided to Baseball Alberta by Noon on Friday, April 23, 2010.*** The Approved Initial Roster will be returned to the team by Monday, May 3<sup>rd</sup>. Players must sign the Approved roster prior to their first game. If a player identity is questioned, that player will be asked to sign to verify their identity (or provide photographic identification).

***Changes to Initial Roster must be submitted by e-mail on the Approved Initial Roster Form provided to Baseball Alberta by Noon on Friday, May 14th, 2010.*** The Approved Final Roster will be returned to the team by Noon on Tuesday, June 1<sup>st</sup>. All Coaches' NCCP numbers must be provided by the Final Roster deadline. Any team without an NCCP Certified coach **must provide a check for \$100 post-dated for July 15, 2010.** If required certification is not provided to the Baseball Alberta Office by July 14th, the post-dated check will be cashed and there will be no refunds (even if certification is fulfilled after this date). If a post-dated check does not clear, that coach will be suspended until the fine is paid in full.

### Community

***Final rosters must be submitted by e-mail on the form provided to Baseball Alberta by 4pm on Friday, June 11, 2010.*** The Approved Final Roster will be returned to the team by Wednesday, June 23, 2010 for play starting July 1<sup>st</sup>. Each team must submit NCCP numbers or proof of certification (photocopies of temporary certificates) for at least one coach or a check for \$100 to the Baseball Alberta Office with the team Entry. Any team who provides neither proof of the required certification or fine will not be entered into the Community Provincial League schedule.

### **Player Transfer – Performance, Competitive and Community**

A player who lives outside the boundaries/city limits of the team he/she is wishing to play for must first register with the closest Baseball Alberta Association within their zone (Home Association) and pay the Baseball Alberta Player Registration fee (Competitive fee for Performance/Competitive or Community fee for Community) through the Home Association (who must then register and provide payment for that player as of May 14, 2010). The Home Association may charge that player up to \$25 for administrative costs.

The player may then apply to transfer through the Transfer Request Application. The transfer request must be signed by both the President of the outgoing Association and the President of the receiving Association to indicate their approval or denial of such transfer.

**The transfer form, required letter and \$25 fee must be delivered to Baseball Alberta (no faxed/e-mailed copies or forms without payment will be accepted) no later than Noon on the Initial/Final Roster submission date. Only players who have been approved transfer will be allowed onto an approved team roster.**

**Any transfer request that occurs after the Approved Final Roster is sent back to the teams (May 21<sup>st</sup>, 2010 for Performance Teams; June 1<sup>st</sup>, 2010 for Competitive Teams; and June 23<sup>rd</sup>, 2010 for Community Teams) will result in the transfer fee increasing to \$100.**

Any transfer that is signed by both the outgoing and receiving President and delivered with required letter and \$25 processing fee will be deemed approved Baseball Alberta.

If the outgoing President denies (or refuses to sign) the Transfer Request, the player may still submit the transfer request with the required letter and \$25 processing fee. This will be considered an appeal and will be decided by the Registrar. Baseball Alberta will not support lateral transfers (Competitive to Competitive) without support of the outgoing Association President unless transferring from a part-time program to a full-time program **or** unless a Competitive team has not been formed/guaranteed at that point **or** unless extreme circumstances can be proven. If a player wishes to appeal past the designated Registration representative, the Executive of Baseball Alberta will have final ruling on the matter.

If the player is transferring to a higher division of play (i.e. from Community to Competitive), the appeal will be approved in order to give the player a higher level opportunity for development.

If the incoming President denies (or refuses to sign) the Transfer Request, the player has no appeal and will not be granted transfer.

**There will be an additional charge of \$100.00 to any player wishing to appeal beyond the transfer decision made by the Baseball Alberta Registrar. Appeals will be brought forward to the Executive Committee upon receipt of payment.**

No player, coach, team, club, league, or association shall attempt to induce a player (minor categories) of any other club to leave that club or zone. Any person who attempts to induce a player of any club/zone shall be deemed to have committed an offence and subject to a penalty with such penalty being decided by the Baseball Alberta Board of Directors.

### **Proof of Eligibility**

**Teams must submit their Approved Initial/Final Roster to the Official Scorekeeper with their game line-up card at least 15 minutes prior to scheduled game time.** Only players who are listed on the Approved Roster will be allowed in the line-up (except for Approved Affiliate players – see Affiliate Player section). If a team cannot produce their approved roster, the game will still be played and a copy of the line-up card must be submitted with the Game Summary Report. If it is confirmed that an ineligible player was used, the opposing team will have the choice of either taking the game result or a forfeit win and the offending head coach will be subject to disciplinary action.

## 2010 Baseball Alberta Provincial League

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All approved players and coaches must be registered (and paid) with Baseball Alberta by May 14, 2010. Any player or coach who is unpaid as of May 26<sup>th</sup> may be suspended from play until payment is made in full.

### **Affiliate Players**

The affiliate program is in place to provide coaches with an option to pick-up players from a lower category/division in the event of unforeseen circumstances where their roster would drop below the original size. Coaches have the option to bring their roster size up to its original roster size utilizing affiliates. For example, if a team's original roster size is 16 players and 3 players are injured and unable to play that coach can potentially affiliate 1 – 3 players. This is not in place to add depth to the team's current roster, but as an emergency back up plan. Coaches will still be required to provide information and reasoning for the player who is being replaced.

**Competitive and Performance** teams may affiliate up to 7 players from a lower category/division of play. **No affiliates will be allowed for the Community division.**

**All affiliate players must be approved by Baseball Alberta prior to them being eligible to play.**

Each **Performance** team will be assigned registered Competitive teams they may draw affiliates from (teams may not draw from any other Competitive team at that age category unless assigned for affiliation). Performance teams may also draw from their community base (including lower age categories) or from community/lower age categories within a 75 km radius (where there is no local team for those players to affiliate with). In order to affiliate a player, the coach must contact the player's team coach for contact information and then discuss the option with the player's parent(s) unless the player is 18 years of age.

Each **Competitive** team may draw affiliates from their own Association house/community league or from any Association within 75 km who does not have a Competitive team at that age category. In the event that there are teams that do not have any associations within the 75 km radius then that team may apply to Baseball Alberta for affiliate approval from outside of the 75 km radius. In order to affiliate a player, the coach must contact the player's team coach for contact information and then discuss the option with the player's parent(s) unless the player is 18 years of age.

Each team must submit the Affiliate Player Application (completed and signed by the affiliate's parent unless 18 years of age) along with a \$25 processing fee to Baseball Alberta at least 3 working days prior to first game to be played. Baseball Alberta will forward an updated Affiliate Player Tracking Sheet with the approved player's name on it.

In order to utilize an affiliate, the coach/team manager must contact the affiliate player's team coach to determine availability and to also discuss how the player will be utilized (coaches should come to agreement of innings to be pitched as those innings may affect the affiliate player's team). If the affiliate's team has a league (Provincial Community or house league) game, that player will not be available. If that team has a tournament, the player will only be available if approved by both the coach and parent/player. If that team has a practice or exhibition game scheduled, the player will be deemed available. Any coach abusing this process will be disciplined by Baseball Alberta. If deemed available after due process, the coach must then contact the player's parent(s) unless the player is 18 years of age.

**The Affiliate Player Tracking Sheet must be provided to the Official Scorekeeper along with the line-up card. The official line-up card must identify the player with "AFF" beside the player's name.** The Official Scorekeeper will fill in the date of the game played (regardless of whether that player ever plays an inning and once on the official line-up, that player will be charged with one game played) and return the Tracking Sheet to the team. The Official Scorekeeper will identify Affiliate Players on the Game Summary Sheet and Baseball Alberta will update each team's master Affiliate Tracking Sheet to be kept at Baseball Alberta.

Affiliate players may only sign with one team and may only play up to 5 games throughout the entire schedule. Once a player's five (5) games are complete, that player's eligibility for Affiliation will be denied for the remainder of the season. (The Registrar may only extend affiliate player's maximum number of games in the event that a team loses a player(s) to Team Alberta/Team Canada opportunities and has used up all available affiliate player games).

### **Roster Replacements**

In the event that a team loses a player for the long term, that team may apply to Baseball Alberta for a roster replacement, according to Roster Replacement Rules (below). All Roster Replacement applications will need to be delivered to the Baseball Alberta Office by 4 pm at least 4 business days prior to needing the player for a game and must include a \$25 processing fee and supporting documents (medical note, letter from family indicating they are moving from the area, etc.).

- Teams requesting replacements in Midget and lower categories must obtain the authorization of the Registrar, whenever a team's roster is reduced to fewer than 12 players because of injuries, death, or players having moved from the area. Replacement players may be added as required up to a twelve (12) player maximum.
- The sole objective of allowing a team to replace injured or deceased players, or players having moved (from the area) under this rule, is to ensure that the remaining players on the team are not in the position of having to forfeit a game due to a shortage of players.
- A replacement player must be registered with Baseball Alberta in the current playing year as of June 1st, but cannot be from a higher division of play or be on any other provincial roster. A player on a suspended team shall remain eligible for replacement as per replacement guidelines.
- A player who has been placed on a disabled list must be supported by a medical certificate. Replacement players not dropped shall be considered part of the original roster.
- A player who has moved from the area and can no longer participate with the original team must provide proof of the said move, substantiated by an affidavit.

## **TEAM REQUIREMENTS**

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### **PERFORMANCE AND HOSTING BONDS**

- Each team registering shall be required to post a performance bond and pay the required team fee. The performance bond will be returned by September 30<sup>th</sup> if all commitments have been met. Suspended teams will forfeit their entire performance bond and be subjected to a three year probationary period, during which time the performance bond will be \$500 for each team. Any team not paying all fees as outlined by the scheduling date of Baseball Alberta League play will be denied participation into the Baseball Alberta League.
- If an association has five or more teams entering various playoff categories, such association or club may request to post one bond and submit an affidavit guaranteeing to pay the other bonds if commitments are not met, except in the case of suspended teams.
- Provincial championship hosting bonds will be returned upon receipt of a Tournament Director report showing that all commitments have been met.
- Baseball Alberta shall have the right to offset any outstanding accounts against any refunds from performance and or host bonds.

### **HOST TEAM**

Host teams are responsible for providing the following items for **all** games played at their host site:

- Baseballs – 3 or 4 new baseballs per game (depending on wear/tear and weather conditions)
- Diamonds/facilities – includes diamond maintenance and preparation before/after games
- Ensuring payment of umpire travel costs as required (see 2010 Umpire Fees)
- Booking and ensuring payment for Umpire Accommodations as required for out of town umpires
- Official Scorekeeper for **all** games played at the host site (may be a team parent but must be objective and must not be scoring for the host team in that game)
- Hosting Coordinator (may be a team parent)
  - Communicate with teams playing at host site with respect to directions to diamond, accommodations and confirmation of game times
  - Ensure umpires are contacted in case of cancellations due to unplayable field conditions
  - Photocopy/Print Game Summary Reports for host game/weekend

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- Ensure Official Scorekeeper is aware of rules/regulations (provide copy of Rules package)
- Collect umpire game fees (checks preferred) as required from all participating teams/issue Baseball Alberta Umpire Fee Payment Receipts to teams
- Ensure the umpires are paid **by check by the host team** (including travel/mileage) prior to leaving the facility for the day/weekend (unless local Association has another procedure for payment communicated to and accepted by the umpiring crew)
- Collect and send all Game Summary Reports via fax back to Baseball Alberta at (780) 427-9032 by 12pm on the business day following the game(s) played
- Mail copy of Protest Report and \$100 protest fee (payable by team check) back to Baseball Alberta, in the event that a Protest is denied

### **The Official Scorekeeper will be responsible for the following:**

- Collecting game line-ups, team rosters, Affiliate Player Tracking Sheets (when using Affiliate Players) and Weekly Pitching Sheets (Mosquito, Pee Wee, Bantam and Midget) from each team at least 15 minutes prior to each game
- Checking the line-up card against the roster and Affiliate Player Tracking Sheet to ensure all players are eligible (Affiliate Players must show "AFF" marked by their name on the line-up card); once complete, return the team roster to each team manager or coach; if a player on the line-up card does not match a player on the roster or Affiliate Player Tracking Sheet, notify that coach of the issue – the coach will have the option to play that player and face the consequences of playing an ineligible player; fax a copy of the line-up card with the potential ineligible player noted so the Office staff can verify eligibility
- Updating the Affiliate Team Tracking Sheet and returning to the team manager/coach
- If the team cannot produce the roster or Affiliate Player Tracking Sheet, make the coaches aware that the game will be played under protest and that if the team in question has used an ineligible player, the opposing coach will be given the option of keeping the actual game result or taking a forfeit win; in this case, a copy of the line-up card must be copied and faxed in with the Game Summary Report
- Keeping score without prejudice or bias – official scorekeepers may not act as a team scorekeeper and must stay objective; the official scorekeeper may not alert either team (or the umpire) if a batter is batting out of order, but will alert the umpire if the pitcher returning to the mound is no longer eligible to pitch
- Filling out all necessary information on the Game Summary Report in ink and ensuring that both coaches, the home plate umpire and the official scorekeeper sign the Game Summary Report to verify its accuracy – once signed, the game is official
- Updating each team's Weekly Pitching Report in ink (Mosquito, Pee Wee and Bantam only); return the sheet back to the team at the end of the game
- The Official Scorekeeper may provide inning, # of outs, score and player changes to each team as requested
- At the conclusion of the game each coach is to select one player from the opposing team as that team's "Player of The Game". These selections must be written on the Game Summary Report in the box provided. **The Official Scorekeeper must make sure that the selected players' names (not just their jersey numbers) are provided on the Game Summary Report.**

## **PARTICIPATING TEAMS**

**All participating teams** (including host) will be responsible for paying **the host site for one umpire game fee per game played** in the 2010 Baseball Alberta Provincial League. The non-host teams will pay the host site the required game fees **prior to their first game**. If games are rained out, the host site will either return the check (if no fees are required) or will issue a reimbursement for the games not played. Payment to umpires must be done prior to each game.

**All participating teams** (including host) will be responsible for **supplying 2 Protest Committee members** to sit on the Protest Committee for the games they are playing (the home and visiting teams will each supply 2 members on the Committee).

All participating teams **must provide their Approved Roster, Affiliate Player Tracking Sheet** (when utilizing Affiliate Players), **Weekly Pitching Report** (Mosquito/Pee Wee/Bantam/Midget) and **line-up card to the Official Scorekeeper at least 15 minutes prior to the game** and will be responsible for ensuring they receive those items back, once checked/completed, before leaving the host site.

**All Mosquito, Pee Wee, Bantam and Midget teams must fax their weekly pitching reports into Baseball Alberta by Wednesday of the following week.**

No team will need to produce approved Transfer Requests as all players listed on the Approved Initial/Final Roster will be approved by Baseball Alberta (transfers will be deemed approved).

Team rosters, duly authorized by the Registrar must be produced at all Baseball Alberta League Games/Provincial Championship. Any team entering the Baseball Alberta League without having all players, coaches, and managers properly registered will be subjected to disqualification from that game, and subject to fines or suspension.

## **LEAGUE FORMAT AND SCHEDULING**

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### ***RAINOUTS AND SCHEDULING***

**Teams must give Baseball Alberta at least 2 weeks notice of tournaments, graduations or any other circumstance where their team is unavailable to play. If inadequate time is given (less than 2 weeks) to Baseball Alberta, then that team will be forced to take a forfeit loss.**

**Failure to complete league scheduled games could result in the suspension of the team for Provincial Championship play at the discretion of Baseball Alberta.**

Games should only be cancelled for weather if the field is unplayable or it is unsafe to play due to the conditions. If games must be cancelled due to poor weather, the host team is responsible for notifying the umpire crew (if their phone numbers have been provided) or the Zone Umpire Supervisor (listed on [www.baseballalberta.com](http://www.baseballalberta.com)).

Teams are responsible for making up games and must coordinate the date/time/place and forward to Baseball Alberta by 4 pm at least 4 days prior to the anticipated game. If the four days notice is not possible, the Zone Umpire Supervisor will do their best to try to assign umpires. Baseball Alberta will then forward the request directly to the Zone Umpire Supervisor who will confirm with the team if umpires are available.

Any games that are not made up by the end of the round will either be struck from the schedule (if there was no possible way to make that game up due to timing/weather) or result in a loss assigned for the team(s) unable or unwilling to replay the game. No team will receive a win for a game that was not played. Any team refusing to travel to play a game may also lose their team's performance bond and will be disciplined further through suspension.

Teams who meet in tournament play may elect to use that game for Provincial League results, but must agree before the game and must provide an Official Scorekeeper to fill out all the necessary game reports and sheets (must follow rules for pitching and use of affiliates/eligible players).

Any team/host site that must cancel a game (other than weather reasons) must provide notice by 4 pm at least **2 days** prior to the game or the team who is cancelling the game will be charged full umpire game fees for the game scheduled.

### ***ROUNDS OF PLAY***

#### **Performance Division**

The Baseball Alberta Provincial Performance Baseball League will be split into 3 rounds of play (May, June and July).

##### ***Pee Wee and Bantam***

**Round 1** – Developmental in approach with easing of rules so that teams may develop their players (see Rules Section).

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**Rounds 2 & 3** – Winning percentage from Rounds 2 and 3 games will determine final standings for Provincial Championships. League play will continue through July; the number of teams in the Tier I Provincial Championship and the Tier II Provincial Championship is dependent on the amount of teams registered in that division/category.

### **Midget**

**Rounds 1, 2 & 3** - Winning percentage from Rounds 1, 2 and 3 games will determine final standings for Provincial Championships. League play will continue through July; the number of teams in the Tier I Provincial Championship and the Tier II Provincial Championship is dependent on the amount of teams registered in that division/category.

### **Competitive Division**

The Baseball Alberta Provincial Competitive Baseball League will be split into 3 rounds of play (May, June and July) as per the following:

**Round 1 (Midget)** – Regional seeding round; each region will play a double round robin within their region to determine Division I and Division II (North/South) qualification for play in June; playing rules will allow teams to focus on development as well as competition.

**Round 1 (Mosquito, Pee Wee, Bantam)** – Round is seen as developmental in approach with easing of rules so that teams may develop their players. **Regional seeding round; each region will play a double round robin within their region. This round will be used for coaches to determine their team's ability to play in either Division 1 or 2 for the following round. Baseball Alberta will still require game summary sheets to be faxed in and will aid Baseball Alberta on placement of teams for Round 2. Coaches input will also be taken into account when determining Division of play for Round 2.**

**Round 2** – Division I/II (North/South) seeding round; each Division will play either a single or double round robin (depending on number of teams) in the month of June to determine who will qualify for Tiers I, II, III and IV. **Division I teams will be tiered into either Tier I or Tier II and Division II teams will be tiered into either Tier III or Tier IV (see Team Movement for exceptions). Teams entering late will be placed into either Division I or II based on their population.**

**Round 3** – Provincial round to be played in Tiers; depending on the amount of teams in each tier Provincial Championships will consist of either 4, 5, 6, or 8 teams; Tier III and IV Provincial Championship to be played July 16 - 18, 2010; Tier I and II Provincial Championships for Mosquito, Pee Wee, Bantam and Midget will be played July 23 – 25, 2010. Host sites to be determined by June 28<sup>th</sup> based on host bids received by June 1<sup>st</sup>, proposed regions of play and Round 2 results.

### **Community Division**

The Baseball Alberta Provincial Community Baseball League will play over two weekends – July 2 - 4 and July 9 - 11 with July 16 - 18 to be used as a rain out weekend. The Community Provincial Championships will be held July 23 - 25, 2010.

Teams will be separated into regional areas (based on number and location of teams) for play in early July with the top team(s) qualifying for the Provincial Championship.

### **TEAM RANKING AND TIEBREAKING RULES**

The following order will be utilized to rank teams and break ties following each round of league play as well as Provincial Championship play (once a team is removed from a tie, the remaining teams will continue from that point forward through the remainder of the rules to break any remaining ties):

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1. Winning Percentage (per Round(s) of Play or Round Robin portion of Championship)
2. Head to Head Game(s) Result (between tied teams)
3. Runs Formula from Games Between Tied Teams (Total Runs For Divided by Offensive Outs Minus Total Runs Against Divided by Defensive Outs)
4. Defensive Runs Formula from Games Between Tied Teams (Total Runs Against Divided by Defensive Outs)
5. Runs Formula from All Games in Round(s)
6. Defensive Runs Formula from All Games in Round(s)

For Competitive Division, teams will be ranked according to Team Ranking and Tiebreaking Rules after each round of play then seeded into appropriate Division for Round 2 and appropriate Tier for Round 3.

### **TEAM MOVEMENT**

**An application for a Performance team wishing to move down to the Competitive division must be submitted to the Baseball Alberta office by May 25<sup>th</sup>. Any movement between Performance and Competitive will be at the discretion of Baseball Alberta.**

As of June 30<sup>th</sup>, if the last place North/South Division I team has lost all 2<sup>nd</sup> round games with an average runs differential (total runs scored less total runs scored against, divided by total # of games played) of **-7** or worse, that team will be placed in Tier III for the Provincial Round of play in July.

As of June 30<sup>th</sup>, if the last place North/South Division I team has lost all or all but one 2<sup>nd</sup> round games with an average runs differential (total runs scored less total runs scored against, divided by total # of games played) of **-5** or worse, that team will be given the option to play in Tier III for the Provincial Round of play in July.

As of June 30<sup>th</sup>, if the top North/South Division II team wins all 2<sup>nd</sup> round games with an average runs differential of **+7** or better, that team will play in Tier II for the Provincial Round of play in July.

As of June 30<sup>th</sup>, if the top North/South Division II team wins all or all but one 2<sup>nd</sup> round games with an average runs differential of **+5** or better, that team will be given the option to play in Tier II for the Provincial Round of play in July.

On completion of the 3<sup>rd</sup> Round, if the last place team in any tier (I – IV) has lost all 3<sup>rd</sup> round games with an average runs differential (total runs scored less total runs scored against, divided by total # of games played) of **-8** or worse and a spot is available, that team will drop down 1 tier for the Provincial Championship.

On completion of the 3<sup>rd</sup> Round, if the last place team in any tier (I – IV) has lost all or all but one 2<sup>nd</sup> round games with an average runs differential (total runs scored less total runs scored against, divided by total # of games played) of **-7** or worse and a spot is available, that team will be given the option to drop down 1 tier for the Provincial Championship.

On completion of the 3<sup>rd</sup> Round, if the top team in tiers II - IV win all 3<sup>rd</sup> round games with an average runs differential of **+8** or better a spot is available, that team will move up one tier for the Provincial Championship.

On completion of the 3<sup>rd</sup> Round, if the top team in tiers II – IV wins all or all but one 3<sup>rd</sup> round games with an average runs differential of **+7** or better and a spot is available, that team will be given the option to play up one tier for the Provincial Championship.

**NEW RULE FOR 2010** – Any team moving down a Tier for the Provincial Championship weekend, as determined by Baseball Alberta, will automatically be seeded #3 in any tournament draw that requires seeding placement.

## UMPIRE'S

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### *Provincial Supervisor of Umpires*

- Will be the direct liaison to the Board of Directors pertaining to umpiring policies.
- Will be responsible for carrying out umpires' policies.
- Membership shall be open to any person who is interested in officiating in baseball. An annual registration fee as prescribed in the schedule of fees shall be assessed. To officiate in League, Provincial or Western Canada Championships, an umpire must attend a clinic in the current year, write a written examination, and pay the prescribed registration fee to that clinic.
- Level four and level five umpires must attend a level four/five clinic and pass a written examination each year. In addition, level four and level five umpires must pass two field evaluations every year, and are personally responsible for arranging their evaluation with the Provincial Supervisor of Umpires.
- All officiating at Baseball Alberta League, Provincial Championships and Western Canada Championships shall take priority over all leagues, tournaments, and/or other playoff games.
- Baseball Alberta shall have the authority to suspend any umpire for misconduct or incompetence. Any suspensions may be appealed to the Executive Committee in writing within 30 days.
- The Provincial Supervisor of Umpires or his designate shall make umpire assignments for all Baseball Alberta League games and Provincial Championships, as well as Western Canada Championships held within province and National Championships as designated by Baseball Canada .
  - In League games, at least two certified umpires must be on the field.
  - In Provincial Championships, at least three certified umpires must be on the field.
  - In Western Canada Championships, at least three certified umpires must be on the field, and at least one umpire **MUST** hold a valid National Certification (level 3-4), and one nationally certified umpire must be at the field at all times.
  - When these arrangements are deemed impossible due to distance factor or lack of Baseball Alberta umpires in the general area, then the Provincial Supervisor must be notified. The Provincial Supervisor or his designate may, after reviewing the circumstances, issue special instructions.
- No umpire shall participate in any playoff game, series, or tournament in which the umpire may be in a conflict of interest. Any conflict of interest shall be reviewed by a committee of three, comprised of the Zone Director, Tournament Director, and Umpire Committee representative. Should it be necessary to replace an umpire due to conflict; that replacement shall be at the decision of the Umpire Committee representative.

### **UMPIRE SCHEDULING**

Umpires for all Baseball Alberta Provincial League games will be assigned through the Baseball Alberta Umpire Committee (except for any associations working with the Calgary and Area Baseball Umpires Association). Each Zone Umpire Supervisor will be provided with all the schedules and will coordinate umpire assignments within his/her zone. The Zone Umpire Supervisors will make every effort to allocate local umpires, as long as properly certified umpires are available. If out-of-town umpires are assigned, the host site will receive that information prior to hosting so they can be prepared to pay mileage and/or accommodation for the umpire(s). The host site is responsible for coordinating umpire accommodation, where necessary.

Any team/host site that must cancel a game (other than weather reasons) must provide notice by 4 pm at least **2 days** prior to the game or the team who is canceling will be charged full umpire game fees for the game scheduled.

**2010 UMPIRE FEES AND EXPENSES:**

Age Category	Community	Competitive	Performance
<i>Mosquito</i>	\$30	\$30	N/A
<i>Pee Wee</i>	\$35	\$35	\$35
<i>Bantam</i>	\$40	\$40	\$40
<i>Midget</i>	\$45	\$45	\$45
<i>Junior</i>	N/A	\$55 (AA)	\$55 (AAA)
<i>Senior</i>	N/A	\$55 (AA)	\$55 (AAA)
Number of Umpires Required			
<i>League Play</i>	2	2	2
<i>Provincials</i>	2	3	3
<i>Westerns</i>	N/A	3	3

- Games commencing prior to 6 pm on non-holiday weekdays will incur a **\$15/umpire premium**.
- For originally scheduled 9 inning games, there will be a **\$5/umpire premium**. This **DOES NOT** include extra inning games that last 9 innings.
- All approved travel expense reports submitted as a result of travel taken on or after that date will be paid out at **35 cents/km**.
- **Door to Door Mileage** – where travel is less than 25 km from door to game site, mileage will not be charged. Where travel exceeds 25 km from door to game site, umpires will charge full return (door to door) mileage at the Baseball Alberta rate of 35 cents/km. Umpires may by individual choice accept reduced mileage charge. Any decision by an individual umpire will not set a precedent for any other umpire with respect to charging mileage.
- Any game/weekend completely rained out without notice prior to umpire arriving at field will result in host required to pay travel/mileage and 1/2 of one game fee per umpire to be paid by the host site. Any rained out game(s) where the umpire was notified before leaving home will result in no money awarded to that umpire(s).
- For rescheduling/cancellation of games (not due to weather): Any host site that does not cancel umpires by **4 pm at least 2 days prior** to scheduled game will be charged for umpire fees for one full game of umpires.
- Teams responsible for scheduling/rescheduling games must provide the game date/time/place to the League Chair by **4 pm at least 4 working days prior to game**.
- Umpires working a game that has started and is either suspended or cancelled part way through are paid full game fees. Umpires completing a suspended game will be paid ½ game fees.
- If only one umpire shows up to umpire a game, that umpire will be paid 1.5 times the normal fee. That umpire will have the option of requesting a non-certified volunteer to umpire the bases at a fee of \$10/game. If only one umpire shows up and is able to recruit/find a certified umpire to fill the missing spot, each umpire will receive the normal game fees.

**RULES OF PLAY**

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**ALL CATEGORIES/DIVISIONS OF PLAY:**

**Official Baseballs of Baseball Alberta**

**R100 – “Exclusive Baseball for Baseball Alberta Provincial Tournaments”**

- R100 – All Divisions / Senior & Midget
- ROML – All Divisions / Senior & Midget
- 80CC / MLH – All Divisions / Bantam or below
- 65CC / BCAF – Peewee and Below
- TVB - T-Ball & learn to play

## 2010 Baseball Alberta Provincial League

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The Rawlings "R-100" baseball is recognized as the Official Baseball of Baseball Alberta and will be used at ALL Provincials Championships.

### Field of Play

- Diamond must be prepared according to Baseball Canada distances/regulations (backstop distances not enforced for League play)
- Outfield fences are mandatory for Pee Wee Performance and up (including all Bantam and Midget) for league play; outfield distances should be adequate according to Baseball Canada guidelines for league play; Provincial Championship host sites at Pee Wee Tier I will be determined based on adequate distances
- Bases must either be permanent (or permanent/magnetic) bases **or** bases pegged down with two (2) spikes (due to safety)
- Mounds are mandatory for league play (regulation heights preferred, but not enforced) at Bantam and up as well as Pee Wee Performance (all rounds) and Pee Wee Competitive Tier I league play; mounds are highly recommended for all levels of play according to Baseball Canada guidelines
- Regulation mounds are mandatory for all Provincial Championship play except for Mosquito Community/Tier IV and Pee Wee Community/Tier IV; mounds are highly recommended at all levels of play according to Baseball Canada guidelines

**Dugout Assignments** – Home team will occupy 3<sup>rd</sup> base dugout (except in case where a team is playing a double header and already occupies the opposing dugout)

**Pre-Game Warm-Up** – Home team will be allowed to take a 10-minute pre-game infield/outfield starting 30 minutes prior to game time; visiting team will be allowed to take a 10-minute infield/outfield starting 20 minutes prior to game time; if games are running late, the infield/outfield times may be adjusted or removed in order to complete all scheduled games (each team must receive the same opportunity for pre-game infield/outfield). Teams may not go beyond their allotted time for pre-game warm-up.

**Pre-Game Meeting** – Meeting at home plate will occur 5 – 10 minutes prior to game time with umpires and coaching representative of each team; the line-up card presented to the Home Plate umpire will be considered official (any changes must be communicated to the Official Scorekeeper); each coach must provide an official copy of their line-up card to the umpire and to the opposing team (as well as to the official scorekeeper 15 minutes prior to game time). Any player deemed to be ineligible will be removed from the line-up card at the pre-game meeting and the offending coach will be reported to Baseball Alberta by the home plate umpire.

### Other General Rules (All Divisions of Play)

- Games must be played until one team wins (no ties)
- All games must be played and deemed complete in order to count the result (teams may not play one game for double points or flip a coin to determine winner)
- **League Play – Regulation/Suspended games as per Official Rules of Baseball**
- **Provincial Championship Play**
  - Mosquito: Games will be deemed complete if the home team is leading after 5 ½ innings **or** either team is leading after 6 complete innings **or** game is complete based on the Mercy Rule
  - Pee Wee, Bantam and Midget: Games will be deemed complete if the home team is leading after 6 ½ innings **or** either team is leading after 7 complete innings **or** game is complete based on the Mercy Rule
  - Games not complete (due to weather/darkness) must be suspended from the point of stoppage and then re-started from that point at the next possible time
- Forfeits will result in the following scores:
  - Mosquito: 6 – 0 score with winning team being awarded win, 15 offensive outs and 18 defensive outs
  - Pee Wee, Bantam and Midget: 7 – 0 score with winning team being awarded win, 18 offensive outs and 21 defensive outs
- At the Competitive Level, a fifth tier may be utilized for Provincials if Baseball Alberta deems it necessary.

## **PEE WEE and BANTAM PERFORMANCE**

### **Round 1:**

Baseball Canada rules (including pitching restrictions/limitations) except for the following:

- **Unlimited Substitution** – every player present will be placed on the line-up card in the batting order and will all bat in order; players are allowed to move in/out defensively without restrictions except that if the pitcher leaves the mound defensively (for another position or to sit out a defensive inning), that pitcher may not return to the mound or catch in the same game; any player who becomes injured or must leave the game will be skipped in the batting line-up with no penalty
- **Mercy Rule** is in effect (10 run differential when the losing team has completed their 5<sup>th</sup> offensive inning)

### **All Other Rounds, and Provincial Championships:**

Baseball Canada rules apply for the Pee Wee and Bantam division (**including a pitcher may not return to the mound if removed from the mound or the game**) except for the following:

- **Mercy Rule** is in effect
- In the event a player is ejected/injured and no substitute is available, the last player substituted for may re-enter the game and thus, there will be no forfeit (unless the injury/ejection leave the team with 8 players remaining)
- Any game where less than 9 players are at the diamond will result in 7-0 forfeit, but the game may still be played as an Exhibition game if agreed to by the opposing coach

## **BANTAM PERFORMANCE BAT REGULATIONS**

**Bat Regulation** – Metal bats must comply with the -3 bat rule; bat must be no more than -3 ounce differential (weight minus length) and must be have a barrel with no more than 2 5/8" diameter; wood bats may be used and these restrictions do not apply to wood/wood composite.

**Bantam Girls are eligible to use up to a -8 bat with a barrel no more then 2 5/8 diameter. Girls using bats that are NOT -3 must have them clearly marked (colored tape around handle). Umpires must be notified of this bat prior to the game**

## **MIDGET PERFORMANCE**

- The regular season shall consist of a balanced schedule being played amongst all member teams.
- Teams can play unlimited innings to break any ties. In the event of the game having to be stopped due to darkness, weather, curfew, and/or mechanical failure, the game will be reverted back to the last completed inning and will be recorded as a tie game.
- The **HOME** team will be responsible for providing sufficient Official Baseball Alberta approved baseballs for every game to umpires or to the starting pitchers and umpires as the case may be. Failure to do so will result in a penalty being imposed by Baseball Alberta.

### **1<sup>st</sup> Round of Play Only**

Baseball Canada rules (including DH) except for:

- **Limited Substitution Rule is optional** (if agreed to by both coaches) including ability to re-enter last player substituted for in case of injury/ejection with no substitutes are still available; a pitcher who is removed from the game shall not be allowed to pitch or catch again that game
- **Mercy Rule** in Effect

### **All Other Play**

Baseball Canada Official Rules of Baseball (including DH) except for:

- **Mercy Rule** in Effect

## MIDGET PERFORMANCE BAT REGULATIONS

Midget Performance will utilize wood and/or wood composite bats only for the entire season of play.

## MOSQUITO COMPETITIVE

### All Rounds of League Play and Provincial Championships

Baseball Canada rules except where identified for the following:

- **Unlimited Substitution** – every player present will be placed on the line-up card in the batting order and will all bat in order; players are allowed to move in/out defensively without restrictions except that if the pitcher leaves the mound to play another defensive position, that pitcher may not return to the mound or catch in the same game (see fair play rule below); any player who becomes injured or must leave the game will be skipped in the batting line-up with no penalty
- **All players who are present for a game and in uniform** (unless injured and unable to play or suspended for that game by the league or team) **must be listed on the batting order/line-up card – any coach who sits a player to gain a competitive advantage will be subject to discipline by Baseball Alberta.**
- **FAIR PLAY RULE—A player may not sit more than 2 consecutive defensive innings (one pitch constitutes an inning sat)**
- Mercy Rule is in effect (10 run differential when the losing team has completed their 4<sup>th</sup> offensive inning/at bat)
- Any game where less than 9 players are at the diamond within 15 minutes past the designated start of the game will result in 7-0 forfeit (unless determined to be a scheduling error or team has communicated an acceptable situation to the host/home team); if 7 or 8 players are present, the game will still be played (pitching innings will still count in daily/weekly total); the opposing coach will have the option to loan that team a player(s) to play the game but that player(s) may not pitch
- **Maximum 9 Run/Half Inning Rule.** In Round 1 once the 9<sup>th</sup> run of a half inning is scored the inning automatically stops no matter how many outs there are and that half inning is over.

## PEE WEE and BANTAM COMPETITIVE

### Rounds 1 and 2:

Baseball Canada rules (including pitching restrictions/limitations) except for the following:

- **Unlimited Substitution** – every player present will be placed on the line-up card in the batting order and will all bat in order; players are allowed to move in/out defensively without restrictions except that if the pitcher leaves the mound to play another defensive position, that pitcher may not return to the mound or catch in the same game; any player who becomes injured or must leave the game will be skipped in the batting line-up with no penalty
- **All players who are present for a game and in uniform** (unless injured and unable to play or suspended for that game by the league or team) **must be listed on the batting order/line-up card – any coach who sits a player to gain a competitive advantage will be subject to discipline by Baseball Alberta.**
- **Mercy Rule** is in effect (10 run differential when the losing team has completed their 5<sup>th</sup> offensive inning/at bat)
- Any game where less than 9 players are at the diamond within 15 minutes past the designated start of the game will result in 7-0 forfeit (unless determined to be a scheduling error or team has communicated an acceptable situation to the host/home team); if 7 or 8 players are present, the game will still be played (pitching innings will still count in daily/weekly total); the opposing coach will have the option to loan that team a player(s) to play the game but that player(s) may not pitch

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### Round 3 and Provincial Championships:

Baseball Canada rules apply for the Pee Wee and Bantam division (**limited substitution/re-entry rule including a pitcher may not return to the mound if removed from the mound or the game**) except for the following:

- Mercy Rule is in effect (10 run differential when the losing team has completed their 5<sup>th</sup> offensive inning/at bat)
- In the event a player is ejected/injured and no substitute is available, the last player substituted for may re-enter the game and thus, there will be no forfeit (unless the injury/ejection leaves the team with only 8 players remaining)
- Pitching limits/restrictions as per Baseball Canada Pitching Rules
- Any game where less than 9 players are at the diamond within 15 minutes past the designated start of the game will result in 7-0 forfeit (unless determined to be a scheduling error or team has communicated an acceptable situation to the host/home team); if 7 or 8 players are present, the game will still be played (pitching innings will still count in daily/weekly total); the opposing coach will have the option to loan that team a player(s) to play the game but that player(s) may not pitch

### BANTAM COMPETITIVE BAT REGULATIONS

**Bat Regulation** – Metal bats must comply with the -3 bat rule; bat must be no more than -3 ounce differential (weight minus length) and must be have a barrel with no more than 2 5/8" diameter; wood bats may be used and these restrictions do not apply to wood/wood composite.

**Bantam Girls are eligible to use up to a -8 bat with a barrel no more then 2 5/8 diameter. Girls using bats that are NOT -3 must have them clearly marked (colored tape around handle). Umpires must be notified of this bat prior to the game**

### MIDGET COMPETITIVE

#### Rounds 1 and 2 for All; Round 3 and Provincial Championships for Tiers II, III and IV

Baseball Canada rules (including DH) except for:

- **Limited Substitution (Re-Entry) Rule including ability to re-enter last player substituted for in case of injury/ejection when no substitutes are still available; a pitcher who leaves the mound or the game may not pitch again in that game or catch in the same game**
- **If both coaches agree in Rounds 1 and 2, teams may play utilizing the Unlimited Substitution Rule to enhance player development** (all players bat and free defensive movement in/out except that once a pitcher leaves the mound defensively, that pitcher may not pitch again in that game)
- **Mercy Rule** in Effect (10 run differential when the losing team has completed their 5<sup>th</sup> offensive inning/at bat)
- Any game where less than 9 players are at the diamond within 15 minutes past the designated start of the game will result in 7-0 forfeit (unless determined to be a scheduling error or team has communicated an acceptable situation to the host/home team); if 7 or 8 players are present, the game will still be played (pitching innings will still count in daily/weekly total); the opposing coach will have the option to loan that team a player(s) to play the game but that player(s) may not pitch

#### Tier I – Round 3 and Provincial Championship

Baseball Canada Official Rules of Baseball except for:

- **Mercy Rule** in Effect (10 run differential when the losing team has completed their 5<sup>th</sup> offensive inning/at bat)
- Any game where less than 9 players are at the diamond within 15 minutes past the designated start of the game will result in 7-0 forfeit (unless determined to be a scheduling error or team has communicated an acceptable situation to the host/home team); if 7 or 8 players are present (except for Provincial Championship weekend), the game will still be played (pitching innings will still count in daily/weekly total); the opposing coach will have the option to loan that team a player(s) to play the game but that player(s) may not pitch.

## MIDGET COMPETITIVE BAT REGULATIONS

**Bat Regulation** - Metal bats must comply with the -3 bat rule; bat must be no more than -3 ounce differential (weight minus length) and must be have a barrel with no more than 2 5/8" diameter; wood bats may be used and these restrictions do not apply to wood/wood composite

## COMMUNITY (ALL LEVELS)

Baseball Canada rules except where identified for the following:

- **Unlimited Substitution** – every player present will be placed on the line-up card in the batting order and will all bat in order; players are allowed to move in/out defensively without restrictions except that if the pitcher leaves the mound to play another defensive position, that pitcher may not return to the mound (see fair play rule below); any player who becomes injured or must leave the game will be skipped in the batting line-up with no penalty
- **All players who are present for a game and in uniform** (unless injured and unable to play or suspended for that game by the league or team) **must be listed on the batting order/line-up card – any coach who sits a player to gain a competitive advantage will be subject to discipline by Baseball Alberta**
- **FAIR PLAY RULE—A player may not sit more than 2 consecutive defensive innings (one pitch constitutes an inning sat)**
- Mercy Rule is in effect (10 run differential when the losing team has completed their 4<sup>th</sup> offensive inning/at bat for Mosquito or their 5<sup>th</sup> offensive inning/at bat for Pee Wee/Bantam)
- Any game where less than 9 players are at the diamond within 15 minutes past the designated start of the game will result in 7-0 forfeit (unless determined to be a scheduling error or team has communicated an acceptable situation to the host/home team); if 7 or 8 players are present, the game will still be played (pitching innings will still count in daily/weekly total); the opposing coach will have the option to loan that team a player(s) to play the game but that player(s) may not pitch
- For suspended games, innings pitched for the game (even if played over two separate days) must not exceed 3 innings

### NEW RULE FOR 2010

- **Maximum 7 Run/Half Inning Rule.** For Pee Wee and Mosquito Community once the 7<sup>th</sup> run of a half inning is scored the inning automatically stops no matter how many outs there are and that half inning is over.

## Pitch Counts – All Divisions

### Definitions and Terms Specific to Pitch Count Policy For The 2010 Season

1. An appearance shall be defined as 1 pitch thrown or more.
2. Required Rest shall be defined in "Days" starting at 12:01am and ending at 11:59 pm of the next calendar day.
3. A Breaking Ball shall be defined as any pitch where the hand is pronated, supinated, turned or snapped in a fashion where the baseball rotates in a side to side, forward spinning or with unnatural action that is not consistent with the pitchers natural fastball rotation.
4. Change – ups and off speed pitches where the Baseball rotates in a similar fashion to a fastball will be permitted at all levels and should be observed by the umpire prior to an appearance during warm - up.

## 2010 Baseball Alberta Provincial League

<b>Mosquito</b>											
<b>Start to End of League Season</b>	<b>LOW</b>		<b>MEDIUM LOW</b>		<b>MEDIUM</b>		<b>MEDIUM HIGH</b>		<b>HIGH</b>		<b>Max.</b>
	# of pitches	Rest	# of Pitches	Rest	# of Pitches	Rest	# of Pitches	Rest	# of Pitches	Rest	# of pitches
	1 - 20	None	21 - 30	1 day	31 - 44	2 days	45 - 54	3 days	55 - 70	4 days	70

**Based on an average of 20 pitches per inning**

1	Coaches must follow the 2010 pitch Count Regulations.
2	Pitchers are <b>not</b> permitted to throw 3 consecutive days in a row.
3	Pitchers shall be permitted to have 2 appearances in the same calendar day. The official scorekeeper will calculate the total pitches thrown for that calendar day and determine the required rest starting the next calendar day. Athletes must <b>not</b> exceed the maximum pitch count total for that day.
4	Players will <b>not</b> be permitted to pitch and catch in the same game.
5	Pitchers will be permitted to finish the batter if his or her maximum pitch limit has been reached for that calendar day. You must then take the absolute number of pitches previous to the maximum for that day and apply the required rest. If a pitcher has 2 appearances in that day then take the cumulative total from the LOW category required to be able to pitch again the same day and add it to the existing pitches to reach the maximum number of pitches.
6	Intentional Walks will be included in Pitch Count totals.
7	<b><u>No Breaking Balls shall be permitted.</u></b>
8	If a coach feels that the opposing team's pitchers are throwing breaking balls the umpire will be notified and if deemed necessary a note will be placed in the game report. The Baseball Alberta office will investigate and follow the same procedure used for pitch count violations.
9	<b>Maximum 9 Run/Half Inning Rule.</b> In Round 1 once the 9 <sup>th</sup> run of a half inning is scored the inning automatically stops no matter how many outs there are and that half inning is over.

### ***Pitch count examples:***

Game 1: John throws 19 pitches which is in the LOW category allowing him to pitch again in the same day.

Game 2: John may pitch in Game 2 of on the same day, but may not start a new batter after 51 pitches are thrown in this game taking his total to the maximum allowed 70 pitches for one day. Now, John must rest the required 4 days as defined by the rule.

Game 1: John pitches 21 pitches in the first game Saturday morning which is in the MEDIUM LOW category. Therefore, he is required to take one day of rest beginning at midnight Saturday and he is unavailable to pitch Sunday.

Any pitcher exceeding the maximum number of pitches in the LOW category will not be able to pitch in a second game that day and must rest for the number of days required for the category of pitches thrown.

## 2010 Baseball Alberta Provincial League

<b>Pee Wee</b>											
<b>Start to End of League Season</b>	<b>LOW</b>		<b>MEDIUM LOW</b>		<b>MEDIUM</b>		<b>MEDIUM HIGH</b>		<b>HIGH</b>		<b>Max.</b>
	# of pitches	Rest	# of Pitches	Rest	# of Pitches	Rest	# of Pitches	Rest	# of Pitches	Rest	# of pitches
	1 - 25	None	26 - 35	1 day	36 - 54	2 days	55 - 64	3 days	65 - 80	4 days	80
<b>Based on an average of 20 pitches per inning</b>											

1	Coaches must follow the 2010 pitch Count Regulations.
2	Pitchers are <b>not</b> permitted to throw 3 consecutive days in a row.
3	Pitchers shall be permitted to have 2 appearances in the same calendar day. The official scorekeeper will calculate the total pitches thrown for that calendar day and determine the required rest starting the next calendar day. Athletes must <b>not</b> exceed the maximum pitch count total for that day.
4	Players will <b>not</b> be permitted to pitch and catch in the same game.
5	Pitchers will be permitted to finish the batter if his or her maximum pitch limit has been reached for that calendar day. You must then take the absolute number of pitches previous to the maximum for that day and apply the required rest. If a pitcher has 2 appearances in that day then take the cumulative total from the LOW category required to be able to pitch again the same day and add it to the existing pitches to reach the maximum number of pitches.
6	Intentional Walks will be included in Pitch Count totals.
7	<b><u>No Breaking Balls shall be permitted.</u></b>
8	If a coach feels that the opposing team's pitchers are throwing breaking balls the umpire will be notified and if deemed necessary a note will be placed in the game report. The Baseball Alberta office will investigate and follow the same procedure used for pitch count violations.

### ***Pitch count examples:***

Game 1: John throws 24 pitches which is in the LOW category allowing him to pitch again in the same day.

Game 2: John may pitch in Game 2 of on the same day, but may not start a new batter after 56 pitches are thrown in this game taking his total to the maximum allowed 80 pitches for one day. Now, John must rest the required 4 days as defined by the rule.

Game 1: John pitches 26 pitches in the first game Saturday morning which is in the MEDIUM LOW category. Therefore, he is required to take one day of rest beginning at midnight Saturday and he is unavailable to pitch Sunday.

Any pitcher exceeding the maximum number of pitches in the LOW category will not be able to pitch in a second game that day and must rest for the number of days required for the category of pitches thrown.

## 2010 Baseball Alberta Provincial League

<b>Bantam</b>											
<b>Start to End of League Season</b>	LOW		MEDIUM LOW		MEDIUM		MEDIUM HIGH		HIGH		<u>Max.</u>
	# of pitches	Rest	# of Pitches	Rest	# of Pitches	Rest	# of Pitches	Rest	# of Pitches	Rest	# of pitches
	1 - 30	None	31 - 40	1 day	41 - 59	2 days	60 - 74	3 days	75 - 90	4 days	90
<b>Based on an average of 20 pitches per inning</b>											

1	Coaches must follow the 2010 pitch Count Regulations.
2	Pitchers are <b>not</b> permitted to throw 3 consecutive days in a row.
3	Pitchers shall be permitted to have 2 appearances in the same calendar day. The official scorekeeper will calculate the total pitches thrown for that calendar day and determine the required rest starting the next calendar day. Athletes must <b>not</b> exceed the maximum pitch count total for that day.
4	Players will <b>not</b> be permitted to pitch and catch in the same game.
5	Pitchers will be permitted to finish the batter if his or her maximum pitch limit has been reached for that calendar day. You must then take the absolute number of pitches previous to the maximum for that day and apply the required rest. If a pitcher has 2 appearances in that day then take the cumulative total from the LOW category required to be able to pitch again the same day and add it to the existing pitches to reach the maximum number of pitches.
6	Intentional Walks will be included in Pitch Count totals.

### ***Pitch count examples:***

Game 1: John throws 29 pitches which is in the LOW category allowing him to pitch again in the same day.

Game 2: John may pitch in Game 2 of on the same day, but may not start a new batter after 61 pitches are thrown in this game taking his total to the maximum allowed 90 pitches for one day. Now, John must rest the required 4 days as defined by the rule.

Game 1: John pitches 31 pitches in the first game Saturday morning which is in the MEDIUM LOW category. Therefore, he is required to take one day of rest beginning at midnight Saturday and he is unavailable to pitch Sunday.

Any pitcher exceeding the maximum number of pitches in the LOW category will not be able to pitch in a second game that day and must rest for the number of days required for the category of pitches thrown.

## 2010 Baseball Alberta Provincial League

### Midget

Start to End of League Season	LOW		MEDIUM LOW		MEDIUM		MEDIUM HIGH		HIGH		Max.
	# of pitches	Rest	# of Pitches	Rest	# of Pitches	Rest	# of Pitches	Rest	# of Pitches	Rest	# of pitches
	1 - 30	None	31 - 44	1 day	45 - 64	2 days	65 - 79	3 days	80 - 100	4 days	100

**Based on an average of 20 pitches per inning**

1	Coaches must follow the 2010 pitch Count Regulations.
2	Pitchers are <b>not</b> permitted to throw 3 consecutive days in a row.
3	Pitchers shall be permitted to have 2 appearances in the same calendar day. The official scorekeeper will calculate the total pitches thrown for that calendar day and determine the required rest starting the next calendar day. Athletes must <b>not</b> exceed the maximum pitch count total for that day.
4	Players will <b>not</b> be permitted to pitch and catch in the same game.
5	<b>Pitcher Warm – up Rule</b> - A position player that is scheduled to pitch may exit the game to warm-up and re-enter with the intent of throwing the first pitch of the next defensive inning. The substitute player will not lose eligibility unless the pitcher does not begin the inning following the warm-up period and will then be considered active. The pitcher would then lose playing eligibility in the game.
6	Pitchers will be permitted to finish the batter if his or her maximum pitch limit has been reached for that calendar day. You must then take the absolute number of pitches previous to the maximum for that day and apply the required rest. If a pitcher has 2 appearances in that day then take the cumulative total from the LOW category required to be able to pitch again the same day and add it to the existing pitches to reach the maximum number of pitches.
7	Intentional Walks will be included in Pitch Count totals.

#### ***Pitch count examples:***

Game 1: John throws 29 pitches which is in the LOW category allowing him to pitch again in the same day.

Game 2: John may pitch in Game 2 of on the same day, but may not start a new batter after 71 pitches are thrown in this game taking his total to the maximum allowed 100 pitches for one day. Now, John must rest the required 4 days as defined by the rule.

Game 1: John pitches 31 pitches in the first game Saturday morning which is in the MEDIUM LOW category. Therefore, he is required to take one day of rest beginning at midnight Saturday and he is unavailable to pitch Sunday.

Any pitcher exceeding the maximum number of pitches in the LOW category will not be able to pitch in a second game that day and must rest for the number of days required for the category of pitches thrown.

**2010 Baseball Alberta Provincial League**

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**2010 Provincial Championships Pitching Guidelines**

**Mosquito**

Provincial Championships	LOW		MEDIUM LOW		MEDIUM		MEDIUM HIGH		HIGH		Max.
	# of pitches	Rest	# of Pitches	Rest	# of Pitches	Rest	# of Pitches	Rest	# of Pitches	Rest	# of pitches
	1 - 30	None	31 - 40	1 day	41 - 54	2 days	55 - 64	3 days	65 - 80	4 days	80

**Based on an average of 20 pitches per inning**

**Pee Wee**

Provincial Championships	LOW		MEDIUM LOW		MEDIUM		MEDIUM HIGH		HIGH		Max.
	# of pitches	Rest	# of Pitches	Rest	# of Pitches	Rest	# of Pitches	Rest	# of Pitches	Rest	# of pitches
	1 - 35	None	36 - 45	1 day	46 - 64	2 days	65 - 74	3 days	75 - 90	4 days	90

**Based on an average of 20 pitches per inning**

**Bantam**

Provincial Championships	LOW		MEDIUM LOW		MEDIUM		MEDIUM HIGH		HIGH		Max.
	# of pitches	Rest	# of Pitches	Rest	# of Pitches	Rest	# of Pitches	Rest	# of Pitches	Rest	# of pitches
	1 - 40	None	41 - 50	1 day	51 - 69	2 days	70 - 84	3 days	85 - 100	4 days	100

**Based on an average of 20 pitches per inning**

**Midget**

Provincial Championships	LOW		MEDIUM LOW		MEDIUM		MEDIUM HIGH		HIGH		Max.
	# of pitches	Rest	# of Pitches	Rest	# of Pitches	Rest	# of Pitches	Rest	# of Pitches	Rest	# of pitches
	1 - 40	None	41 - 54	1 day	55 - 74	2 days	75 - 89	3 days	90 - 110	4 days	110

**Based on an average of 20 pitches per inning**

## Pitch Count and Violation Policies

Head Coaches or Team Managers will be responsible for adhering to the Pitch Count policy. If an infraction occurs, then the following will occur as result of non-compliance. The policies will be inclusive of one calendar season.

**1st Infraction** A **written** warning will be issued to the Head Coach or Team Manager

- a. The violation of any pitching rules may result in forfeiture of the game in which the violation occurred. When the use of a pitcher who is ineligible or about to become ineligible is evident, scorekeepers or other officials MUST notify the team manager or coach of the offending team so that an opportunity for assignment correction may be immediately affected. (Baseball Canada Rules of Baseball 2010 version)

**2nd Infraction** A **1 game suspension** will be issued to the Head Coach or Team Manager.

- a. The violation of any pitching rules may result in forfeiture of the game in which the violation occurred. When the use of a pitcher who is ineligible or about to become ineligible is evident, scorekeepers or other officials MUST notify the team manager or coach of the offending team so that an opportunity for assignment correction may be immediately affected. (Baseball Canada Rules of Baseball 2010 version)

**3rd Infraction** A **3 game suspension** will be issued to the Head Coach or Team Manager

- a. The violation of any pitching rules may result in forfeiture of the game in which the violation occurred. When the use of a pitcher who is ineligible or about to become ineligible is evident, scorekeepers or other officials MUST notify the manager or coach of the offending team so that an opportunity for assignment correction may be immediately affected. (Baseball Canada Rules of Baseball 2010 version)

**4th Infraction** A **minimum 5 game suspension** and **"Prohibited Indefinitely Status"** will be issued to the Head Coach or Team Manager.

- a. The violation of any pitching rules may result in forfeiture of the game in which the violation occurred. When the use of a pitcher who is ineligible or about to become ineligible is evident, scorekeepers or other officials MUST notify the team manager or coach of the offending team so that an opportunity for assignment correction may be immediately affected. (Baseball Canada Rules of Baseball 2010 version)
- b. Baseball Alberta will have the option to increase suspension time based on the violation and the coach **must** be reinstated with written approval from Baseball Alberta. A subsequent fine may also be incurred along with follow up re-certification.

<b><u>Hearing Policy</u></b>	At any point in the process a suspended or fined manager or coach may request a hearing involving Baseball Alberta; a \$100.00 cost will be incurred.
<b><u>Appeal Policy</u></b>	At any point in the process a suspended or fined manager or coach may appeal a decision. A \$200.00 cost will be incurred if the decision is upheld.

## **PROTESTS**

The Home and Visiting Team must each assign 2 Protest Committee members to decide on protests in Provincial League games. In order for a protest to be lodged, the protesting team must notify the umpire of the request to protest the decision/call. If the umpire agrees the protest is legal, the protesting team must provide \$100 in cash to the Official Scorekeeper to officially launch the protest. The Protest Committee (4 members) will then be summoned and will hear the protest. The Committee will remove themselves from the area of play to discuss the protest and make a decision (through a majority vote) utilizing the rules of play for Baseball Canada/Baseball Alberta.

If the Committee cannot reach a majority vote on the protest, the Official Scorekeeper will then put all 4 names and their vote on separate pieces of paper and place in a hat, drawing out 3 names. The majority of the votes will then be decided by those 3 names drawn and will be accepted as the Protest Committee decision.

If the protest is upheld (protesting team wins the protest), the protesting team will be given their \$100 cash back and the game will resume from the point of stoppage with the new decision taking effect.

If the protest is not upheld (protesting team loses the protest), the \$100 will be sent into Baseball Alberta with a copy of the protest report and the game will resume from the point of the stoppage.

The Protest Committee must then ensure that the Protest Report is completed and left with the Official Scorekeeper (to be sent in by the Hosting Coordinator with the Game Summary Report to Baseball Alberta).

Protest Committee members should be objective individuals with good knowledge of the game of baseball.

### **PROTESTS – Provincial Championships**

- The host site shall appoint at least two members to the Protest Committee. The Tournament Director and two members shall deal with all protests and disputes arising in a playoff and their ruling shall be final and binding.
- The Umpire and the Tournament Director in attendance shall be notified, at the time of alleged infraction, that a protest is being lodged.
- A decision based on an umpire's judgment shall offer no basis for protest.
- In reaching its decision on any legitimate protest, the Protest Committee shall meet immediately with the game umpires and the team managers involved in the dispute, with the game remaining in a state of suspension until a decision is made.
- No protest shall be considered by this committee unless the prescribed fee of \$100 has been paid in cash. This fee shall be returned if the protest is upheld.
- Any member of the Board of Directors involved in a protest shall be disqualified from voting on the protest.

## **DISCIPLINARY GUIDELINES**

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### **GAME EJECTIONS AND INCIDENT REPORTS**

Each game ejection (players, coaches and fans) will be tracked through Game Summary Reports filled out by the Official Scorekeeper and followed up through Incident Reports provided by the umpire. All reports will be sent to Baseball Alberta and will be filed and tracked for the entire season. While most individual ejections will not result in more disciplinary action, some incidents or groups of incidents may constitute further action. Baseball Alberta Disciplinary Guidelines are available on the Baseball Alberta website.

## 2010 Baseball Alberta Provincial League

### OTHER PENALTIES:

Infraction	Penalty
<b>No Show for Scheduled League/Championship game</b> (without notice), Walking Off Field During Game or Withdrawal from Play by Club Official	Automatic Team Suspension until Baseball Alberta review, Loss of Performance Bond and 3-Year Probation (with \$500 Performance Bond) as Well as Possible Fine as Prescribed by Board of Directors.  <b>Note: Failure to complete league scheduled games could result in the suspension of the team for Provincial Championship play at the discretion of Baseball Alberta.</b>
<b>Cancellation of Scheduled League Game</b> (non-weather related with less than 2 days notice to umpires)	Forfeit Loss Assigned to Team and Payment of Two Umpire Game Fees
<b>Refusal to Travel to Scheduled League and/or Championship Game</b> – 1 <sup>st</sup> Offense  2 <sup>nd</sup> Offense	Forfeit Loss Assigned to Team, Loss of Performance Bond and Five (5) Game Suspension of Head Coach.  Team Suspended from Play for Remainder of Season; Coach Suspended for Following Season  <b>Note: Failure to complete league scheduled games could result in the suspension of the team for Provincial Championship play at the discretion of Baseball Alberta.</b>
<b>Refusal By A Team(s) to Play/Make-Up a Scheduled Game</b> (Unless Game Deemed Unable to Play or Removed from Schedule by Division Coordinator or Provincial League Chair) – 1 <sup>st</sup> Offense  2 <sup>nd</sup> Offense  3 <sup>rd</sup> Offense	Forfeit Loss Assigned to Team, Loss of Performance Bond and Five (5) Game Suspension of Head Coach  Coach Suspended from Play for Remainder of Season; Team Suspended for three (3) Games  Team suspended from Play for Remainder of Season  <b>Note: Failure to complete league scheduled games could result in the suspension of the team for Provincial Championship play at the discretion of Baseball Alberta.</b>
<b>Not Submitting Required Game Information</b> (Game Summary Reports and Weekly Pitching Reports – Mosquito to Midget) from Host Game(s) by Deadline (Noon on the next business day after the game(s) were played)	1 <sup>st</sup> Step – Office Will Request the Paperwork with an Assigned Deadline  After Deadline has passed, \$100 fine will be assigned per occurrence (first \$200 to be taken from Performance Bond; if an Affidavit (in lieu of Performance Bond) is on File, Association will be notified to produce the actual Bond to satisfy Affidavit requirements)
<b>Playing an Illegal/Ineligible Player</b>  Please note that Baseball Alberta is providing options for teams through use of Affiliate Players and Replacement Players to ensure teams have enough players to field a team. Also, teams who are short will not be sanctioned past their 7-0 forfeit loss in order to keep kids playing the game as long as they show up to play. Dishonesty and cheating will not be tolerated.	<b>1<sup>st</sup> Occurrence</b> – Forfeit Loss Assigned to team in Question and Three (3) Game Suspension of Head Coach as Listed on Approved Roster  <b>2<sup>nd</sup> Occurrence</b> – Forfeit Loss Assigned to Team in Question, Loss of Performance Bond and Ten (10) Game Suspension of Head Coach Listed on Approved Roster  <b>3<sup>rd</sup> Occurrence</b> – One Year Suspension of Head Coach and Suspension of Team for Remainder of Season
<b>Player and/or Coach Who Quits or is Suspended from a Team</b>	Player and/or Coach will be deemed ineligible for the remainder of the season (or until suspension is lifted) – will not be eligible to be added to any roster (including Western/National Championship roster), will not be available as an Affiliate Player and will not be eligible for pick-up for Provincial Championship play
<b>Team Pulling Out of Remainder of Schedule</b>	Loss of \$200 Hosting Bond and Review of Team/Individual Suspensions by Baseball Alberta
<b>Not using Rawlings Baseball for Provincial Championships</b>	Loss of \$200 Hosting Bond

## PROVINCIAL CHAMPIONSHIPS GUIDELINES

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### CHAMPIONSHIP FORMAT

Baseball Alberta will cover all umpire travel and accommodation expenses for all Provincial Championships. All teams (including host) at Provincial Championships will be responsible for paying for half of the umpire game fees in games which they participate in. If a 3 man umpire system is used, then each team will be responsible for 1 ½ umpire game fees per game played.

For the Performance Divisions the top 5 or 8 teams (dependent on number of teams registered) will compete at the Provincial Championship at the Pee Wee, Bantam and Midget level. The number of teams in the Tier I Provincial Championship and the Tier II Provincial Championship is dependent on the amount of teams registered in that division/category; see League Objectives. The Provincial Championships will be held July 30<sup>th</sup> – August 1<sup>st</sup> for Pee Wee, Bantam and Midget.

For the Competitive Divisions, depending on the number of teams in each tier Provincial Championships will consist of 4, 5, 6, or 8 teams. Competitive Tier III and Tier IV Provincial Championships will be held July 16 – 18, 2010. Competitive Tier I and Tier II Provincial Championships for Mosquito, Pee Wee, Bantam and Midget will be held July 23 – 25, 2010.

For the Community Divisions, the top team(s) from each region of play plus the designated host will play in the Community Provincial Championship to be held July 23 – 25, 2010.

**Any team that fails to appear at any Baseball Alberta Provincial tournament game will be removed from the tournament, forfeit all games (even games already completed), and that team's Performance Bond will be withheld. Baseball Alberta reserves the right to enforce this decision based on the circumstances surrounding the reasons for missing the game.**

**Four-team Championships** will be a round robin with top 2 teams playing in the final. *If the first place team is undefeated after the round robin portion of the Championship, that team must be beaten twice (Performance only).* **Five-team Championship** draws will be a Round Robin format, schedule will be based on distances from host site. Each team is guaranteed 4 games; the top two teams after Round Robin will compete in the Championship game if there are no tiebreakers. If the first place team is undefeated after the round robin portion of the Championship, that team must be beaten twice (Performance only). **Six-team Championship** draws will utilize two pools based on final rankings with a round robin in each pool and cross-over semi-finals. Winners of the semi-finals will play in the Provincial Championship game. Each team will be guaranteed 3 games in the Provincial Championship weekends (3<sup>rd</sup> place teams in the six-team Championships will play a consolation game unless both teams are involved in a tiebreaker game). Monday will be utilized in case of poor weather. **Eight-team Championship** draws require two diamonds. There will be two pools based on final rankings (Pool A – 1<sup>st</sup>, 4<sup>th</sup>, 5<sup>th</sup> and 8<sup>th</sup> seeds; Pool B – 2<sup>nd</sup>, 3<sup>rd</sup>, 6<sup>th</sup> and 7<sup>th</sup> seeds). After Round Robin play within each pool, the semi-finals will consist of the 1<sup>st</sup> place team out of Pool A will play the 2<sup>nd</sup> place team out of Pool B while the second place team out of pool A will play 1<sup>st</sup> place team in Pool B. Winners of the semi-final compete in the Championship game.

**If a host center wishes to change the provincial championship draw for any reason (opening ceremonies, etc), request must be submitted in writing to the Baseball Alberta office before July 1<sup>st</sup>.**

## 2010 Baseball Alberta Provincial League

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### 4-Team Championship (Host to be ranked based on results):

Day	Game #	Time	Visitor	Home
Friday	1	Noon	Tournament Meeting (Mandatory All Teams)	
		3pm	Team #3	Team #2
Saturday	2	6:30pm	Team #1	Team #4
	3	9am	Team #4	Team #2
	4	12pm	Team #3	Team #1
	5	3pm	Team #4	Team #3
	6	6pm	Team #2	Team #1

### IF No Ties for 1<sup>st</sup>/2<sup>nd</sup> or 2 Teams Tied for First (Tie Broken Utilizing Tiebreaking Rules):

Sunday	7	12pm	2 <sup>nd</sup> Place	1 <sup>st</sup> Place	Provincial Championship Game
	8*	3pm	2 <sup>nd</sup> Place	1 <sup>st</sup> Place	Provincial Championship Game

\*If 1<sup>st</sup> place team is undefeated in round robin portion of Championship and beaten in Game 7 (Performance only)

### IF 3 Teams Tied for 1<sup>st</sup> (Tie Broken Utilizing Tiebreaking Rules):

Sunday	7	10am	3 <sup>rd</sup> Place	2 <sup>nd</sup> Place	Semi-Final/Tiebreaker
Sunday	8	2pm**	Winner G7	1 <sup>st</sup> Place	Provincial Championship Game

\*\*Or earlier if acceptable by Semi-Final/Tiebreaker winning team

### IF 2 or 3 Teams Tied for 2<sup>nd</sup> (4<sup>th</sup> place team eliminated by tiebreaking rules):

Sunday	7	9am	3 <sup>rd</sup> Place	2 <sup>nd</sup> Place	Semi-Final/Tiebreaker
	8	1pm	Winner G7	1 <sup>st</sup> Place	Provincial Championship Game
	9*	4pm	Winner G7	1 <sup>st</sup> Place	Provincial Championship Game

\*If 1<sup>st</sup> place team is undefeated in round robin portion of Championship and beaten in Game 8 (Performance only)

## 2010 Baseball Alberta Provincial League

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### 5-Team Draw—Round Robin Format

<u>Day</u>	<u>Time</u>	<u>Visiting Team</u>	<u>Home Team</u>
Day 1	9am	Host	Team A
	Noon	Team B	Team C
	3pm	Team A	Team D
	6pm	Team C	Host
Day 2	9am	Team B	Team D
	Noon	Team C	Team A
	3pm	Team D	Host
	6pm	Team A	Team B
Day 3	9am	Team D	Team C
	Noon	Host	Team B

#### IF NO TIEBREAKERS:

Day 3	3pm	Championship—Game 1	
Day 4	10am	Championship—Game 2	If Necessary (Performance only)

#### IF ONE TIEBREAKER (3 Teams Tied for First Place):

Day 3	3pm	Tiebreaker—Team #3 (rated)	Team #2 (rated)
Day 4	10am	Championship—Game 1	

#### IF TWO TIEBREAKERS (More than 3 Teams Tied for First Place):

Day 3	3pm	Tiebreaker 1—Team #3 (rated)	Team #2 (rated)
	6pm	Tiebreaker 2—Team #4 (rated)	Team #1 (rated)
Day 4	Noon	Championship—Game 1	

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### 6-Team Championship (Host to be ranked based on results):

		<u>Pool A</u>			<u>Pool B</u>
		Team #1			Team #2
		Team #4			Team #3
		Team #6			Team #5
Day	Game #	Time	Visitor	Home	
Friday	1	Noon	Tournament Meeting (Mandatory – Head Coaches and Mgrs)		
		3pm	Team #3	Team #2	
			Opening Ceremonies		
Saturday	2	6:30pm	Team #4	Team #1	
	3	9am	Team #5	Team #3	
	4	12pm	Team #6	Team #4	
	5	3pm	Team #2	Team #5	
	6	6pm	Team #1	Team #6	

### IF No Ties in Either Pool:

Sunday	7	9am	#3 Pool A	#3 Pool B	Consolation Final
			(Home Team to be team with best record in pool or coin flip)		
	8	12pm	#2 Pool B	#1 Pool A	Semi-Final
	9	3pm	#2 Pool A	#1 Pool B	Semi-Final
	10	6pm	Winners G7 and G8		Provincial Championship
		(Home Team to be team with best record in pool or coin flip)			

### IF 3 Teams Tied In One Pool (Teams Ranked by Tiebreaking Rules):

Sunday	7	8am	#3 Pool A or B	#2 Pool A or B	Tiebreaker (Winner to Semi)
	8	10:30am	Loser G7	#3 Other Pool	Consolation Final
			(Home Team to be team with best record in pool or coin flip)		
	9	1pm	#2 Pool B	#1 Pool A	Semi-Final
	10	3:30pm	#2 Pool A	#1 Pool B	Semi-Final
11	7pm	Winners Games 9 and 10		Provincial Championship	
		(Home Team to be team with best record in pool or coin flip)			

### IF 3 Teams Tied in Both Pools (Teams Ranked by Tiebreaking Rules – no Consolation Final):

Sunday	7	8am	#3 Pool B	#2 Pool B	Tiebreaker
	8	10:30am	#3 Pool A	#2 Pool A	Tiebreaker
	9	1pm	Winner G7	#1 Pool A	Semi-Final
	10	3:30pm	Winner G8	#1 Pool B	Semi-Final
	11	7pm	Winners Games 10 and 11		Provincial Championship
		(Home Team to be team with best record in pool or coin flip)			

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### 8-Team Draw (2 Pools of 4 Teams—Requires Two Diamonds)

Teams will be seeded after Round Robin play to determine the following two pools:

Pool A: 1<sup>st</sup>, 4<sup>th</sup>, 5<sup>th</sup> and 8<sup>th</sup> Seeds

Pool B: 2<sup>nd</sup>, 3<sup>rd</sup>, 6<sup>th</sup> and 7<sup>th</sup> Seeds

<u>Day</u>	<u>Time</u>	<u>Diamond 1</u>		<u>Diamond 2</u>	
		<u>Visitor</u>	<u>Home</u>	<u>Visitor</u>	<u>Home</u>
Day 1	9am	Team 7	Team 3		
	Noon	Team 8	Team 4		
	3pm	Team 6	Team 2		
	6pm	Team 5	Team 1		
Day 2	9am	Team 4	Team 5	Team 3	Team 6
	Noon	Team 1	Team 8	Team 2	Team 7
	3pm	Team 5	Team 8 (flip)	Team 6	Team 7 (flip)
	6pm	Team 4	Team 1 (flip)	Team 3	Team 2 (flip)

**(ALTERNATE DRAW WHERE 2<sup>ND</sup> DIAMOND IS NOT AVAILABLE ON DAY 2—MUST APPLY TO PLAYOFF COMMITTEE BY JULY 1<sup>ST</sup> TO USE ALTERNATE DRAW)**

<u>Day</u>	<u>Time</u>	<u>Diamond 1</u>		<u>Diamond 2</u>	
		<u>Visitor</u>	<u>Home</u>	<u>Visitor</u>	<u>Home</u>
Day 1	9am	Team 5	Team 4	Team 6	Team 3
	Noon	Team 8	Team 1	Team 7	Team 2
	3pm	Team 4	Team 8	Team 3	Team 7
	6pm	Team 1	Team 5	Team 2	Team 6
Day 2	9am	Team 8	Team 5 (flip)		
	Noon	Team 7	Team 6 (flip)		
	3pm	Team 4	Team 1 (flip)		
	6pm	Team 3	Team 2 (flip)		

#### IF NO TIEBREAKERS:

<u>Day</u>	<u>Time</u>	<u>Diamond 1</u>		<b>Semi-Final</b> <b>Semi-Final</b> <b>Championship</b>
		2 <sup>nd</sup> Pool B	1 <sup>st</sup> Pool A	
Day 3	9am	2 <sup>nd</sup> Pool B	1 <sup>st</sup> Pool A	
	Noon	2 <sup>nd</sup> Pool A	1 <sup>st</sup> Pool B	
	3pm	Semi-Final Winners		

#### IF ONE TIEBREAKER (3 Teams Tied for 1<sup>st</sup> in Pool):

- Top record or seeded team moves into Semi-Final as 1<sup>st</sup> place team for respective pool; #2/#3 seeded teams **must** play tie breaking game with winner advancing to semi-final as 2<sup>nd</sup> place team for that pool.
- If Pool A has no Tiebreaker, then Pool B Tiebreaker **will** move to Diamond 1

<u>Day</u>	<u>Time</u>	<u>Diamond 1</u>		<u>Diamond 2</u>		<b>Tiebreaker(s)</b> <b>Semi-Final</b> <b>Championship Game</b>
		Pool A #3	Pool A #2	Pool B #3	Pool B #2	
Day 3	10am	Pool A #3	Pool A #2	Pool B #3	Pool B #2	
	1pm	2 <sup>nd</sup> Pool B	1 <sup>st</sup> Pool A	2 <sup>nd</sup> Pool A	1 <sup>st</sup> Pool B	
	5pm*	Semi-Final Winners				

\***Must** be moved to Day 4 at Noon if 3<sup>rd</sup> game in the day for either/both team(s), unless that team(s) agrees to play 3<sup>rd</sup> game in the day

**PROVINCIAL CHAMPIONSHIP HOST APPLICATION AND REQUIREMENTS**

Teams wishing to apply to host a Provincial Championship must submit a completed Championship Host Application along with a \$200 Hosting Bond to the Baseball Alberta Office by **June 4, 2010**.

Each host site must be able to provide one regulation diamond with appropriate field dimensions (outfield fences, backstop and mounds) for that Category/Division of play.

**All teams (including host) at Provincial Championships will be responsible for paying for half of the umpire game fees in games which they participate in. If a 3 man umpire system is used then each team will be responsible for 1 ½ umpire game fees per game played. The umpire travel and accommodation expenses will be covered by Baseball Alberta.**

**THE HOST TEAM WILL BE RESPONSIBLE FOR PROVIDING THE FOLLOWING:**

1. Assigning a Host Chairperson that will be responsible for organization of the event and all off-field activities during the weekend of play
2. Diamond(s) is/are of proper size for the category involved (fenced with mounds; mounds not mandatory for Mosquito/Pee Wee Community only); proper preparation/maintenance/lining of diamonds prior to each game and effort to keep field playable if it rains
3. Covered dugouts (may use tarps)
4. Official Program with approved front cover (with Baseball Alberta logo)
5. List of available accommodations to be provided to traveling teams (host hotels, camping, etc.)
6. Availability of restaurants in the immediate vicinity provided to visiting teams/officials
7. Concession provided at the diamond
8. Official Scorekeepers to be assigned for each game
9. Providing 3 non-team members to sit on Protest Committee (with appropriate knowledge of game and Baseball Alberta rules)
10. Washrooms available for players, officials and the public
11. Change room or trailer for umpires
12. Meeting room for pre-tournament meeting
13. Opening Ceremonies (Provincial Championships Only)
14. Any Additional Liability Insurance for Concession/Food Sales (All Divisions and Events)
15. Liquor License and Liability Insurance for Beer Garden (*only allowed at Junior/Senior/Twilite*)
16. Obtaining Any Required Gaming/Raffle Licenses for 50/50 and/or Raffles utilized for fundraising
17. Providing Access to Water (or providing water to Teams/Officials)
18. Providing an Emergency Plan (to be included in Host Package)
19. Ensure Team Photographs are taken (for all teams) and submitted to Baseball Alberta by August 31, 2010
20. Awards Ceremony provided at Conclusion of Championship

**THE HOST TEAM SHOULD/MAY PROVIDE THE FOLLOWING:**

1. Second diamond available for practice or games, if necessary
2. Banquet, barbeque or some other function provided for players, coaches and dignitaries
3. Championship t-shirt sales and Championship Photography
4. Media coverage/announcing games
5. Change room for teams if possible
6. Additional Individual/Team Awards
7. Water for teams, umpires and volunteers

**BASEBALL ALBERTA WILL BE RESPONSIBLE FOR PROVIDING THE FOLLOWING:**

1. Gold and Silver Medals
2. 3 Dozen Official Baseballs of Baseball Alberta (Rawlings)
3. Tournament Director (at Baseball Alberta's Expense)
4. Assigning Umpires
5. Baseball Alberta Banner (when available – to be displayed in Center field)

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6. **Baseball Alberta will cover all umpire travel and accommodation expenses for all Provincial Championships.**
7. Championship MVP Awards (as available based on Baseball Alberta sponsorship)
8. Championship Trophy (as available – Provincial Championships Only)

### CHAMPIONSHIP HOST SITE SELECTION

HOST SITES WILL BE DETERMINED ACCORDING TO THE FOLLOWING SCHEDULE (based on hosting applications received, current results/standings and proposed hosting region):

Senior AA Provincial Championship	June 29
Community and Competitive Provincial Championships	June 29
Performance Provincial Championships	July 7
Junior AA/AAA and Senior AAA Provincial Championships	July 7

### PROPOSED HOSTING REGIONS

Objective: To rotate Championships throughout the Province from year to year in order to balance the numbers of events for umpiring as well as for opportunity for communities to host and promote baseball in all areas of the Province. If no host is available or applies out of that region, then Baseball Alberta will have the right to either recruit another host site in that region or award the host site to another team who applied for the hosting opportunity.

### USE OF AFFILIATE PLAYERS

Teams competing in Provincial Championships may use affiliate players who are deemed available to replace missing player(s) on their roster, but must follow the Affiliate Player rules **and** must declare the affiliate player(s) to Dan Curtis, Program Coordinator ([dancurtis@baseballalberta.com](mailto:dancurtis@baseballalberta.com)) at Baseball Alberta by noon on the Tuesday prior to the Championship weekend. Any Affiliate Player who is not designated for play will be available for pick-up by any team (according to pick-up draft rules).

### PICK-UP PLAYERS

NEW FOR 2010: There will be no pick-ups allowed in the Performance division (Pee Wee, Bantam and Midget).

### NO PICKUPS FOR MOSQUITO

### PEE WEE, BANTAM, AND MIDGET CATEGORIES

- Pickups can come from anywhere in the province except in a regional format, in which pickups must come from within the respective region.
- **Pickup players must be previously registered as of June 1<sup>st</sup> in the current playing year with Baseball Alberta and cannot be from a higher category of play.**
- The category or division of play shall be determined by the team with which a player registers.
- For a player who does not register with a team, his individual player registration will determine his age category.
- A player from a lower category/division may be picked up by a team of higher category/division, provided that the team he is registered with has finished its season, and provided that a team from his own category/division has not requested him as a pickup. A player on a suspended team shall remain eligible for pickup.
- There will only two pickups per team. A team will be allowed the following pick-ups, if as of June 1<sup>st</sup> a team has registered:
  - 18 players                      No pick-ups
  - 17 players                      1 pick-up
  - 16 or less players              2 pick-ups

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- Pickups would only be done on rotational draft basis as per the following:
- 5 TEAM DRAFT

First	No. 1 Team	Sixth	No. 5 Team
Second	No. 2 Team	Seventh	No. 4 Team
Third	No. 3 Team	Eighth	No. 3 Team
Fourth	No. 4 Team	Ninth	No. 2 Team
Fifth	No. 5 Team	Tenth	No. 1 Team
- All players must be contacted prior to being submitted on the draft form.
- At no time will any team be allowed to choose pickups from any other team still in competition (unless at the discretion of the Registrar).

**\*\*Pickup players must be previously registered as of June 1<sup>st</sup> in the current playing year with Baseball Alberta and cannot be from a higher category of play.**

Any Community or Competitive Tier III/IV player whose team does not qualify for the Community/Tier III/Tier IV Provincial Championship may be drafted by any Tier III/IV team qualifying for the Provincial Championship. **Pick-up draft lists for Competitive Tier III and Tier IV must be submitted to Baseball Alberta by Noon on Wednesday, July 14, 2010.** The Tier III Draft will occur at Noon on Wednesday with the Tier IV pick-up draft occurring immediately following. No pick-ups for Community Provincial Championships.

Any Community or Competitive player whose team does not qualify for the Tier I or Tier II Provincial Championship may be drafted as a pick-up for the Tier I/Tier II Provincial Championship weekend. **Pick-up draft lists for Pee Wee, and Midget Competitive Tier I and Tier II must be submitted to Baseball Alberta by Noon on Wednesday, July 21, 2010.** Pick-up draft for Tier I will occur at Noon on Wednesday with the Tier II pick-up draft occurring immediately following. No pick-ups for Mosquito Provincial Championships.

All coaches who place a player on their draft list must speak directly to that player's parents (unless 18 years of age) to ensure that player is interested and available. Any player who refuses to be placed on a draft list must be informed that if they refuse to be drafted by any team, they will be deemed unavailable for the draft. Any team whose draft selection refuses to play after the draft has been completed will be given the opportunity to pick up another available player from their original draft list with the approval of the Registration Coordinator. First round draft selections will be made by selecting the top player available on each team's draft list, starting with the top ranked team and proceeding down to the bottom ranked team in that Provincial Championship. The second round of draft selections will again be made by selecting the top player available on each team's draft list, starting with the bottom ranked team and proceeding up to the top ranked team.

## POST-PROVINCIAL PLAY

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### **TEAM ROSTERS (Applies to Pee Wee, Bantam and Midget Only)**

All Pee Wee, Bantam, and Midget Performance teams must agree to and sign the **Baseball Alberta Travel Agreement** provided to them before they will be permitted to attend any Western Canada Baseball Association (WCBA) Tournament or Baseball Canada National Championship.

All Community and Competitive players are eligible to be added to the WCBA (AA or AAA) or Baseball Canada National Championship rosters. Performance players are only eligible to be added to a WCBA Championship AAA roster or a Baseball Canada National Championship roster. A player may play at both the AA WCBA Championship and either the AAA WCBA Championship or the Baseball Canada National Championship.

The **Baseball Canada National Championship** representative team will have first selection of pick-ups with names to be submitted to Baseball Alberta **at least 10 days** prior to the beginning of the tournament. Pick-ups (not preparing for a WCBA AA Championship) may join the representative team on or after Monday, August 2<sup>nd</sup>, 2010. The Baseball Canada

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National Championship Roster (18 players, 4 Coaches and 1 Trainer maximum; 4<sup>th</sup> Coach and Trainer at team expense) must be completed and submitted to Baseball Alberta **at least 10 days** prior to the beginning of the tournament.

Players advancing to inter-provincial competition must abide by CFAB rules. A player must be a resident of the province which he is playing for, or become a resident of that province on or before June 1<sup>st</sup> of the current playing year. A player must be a Canadian citizen or have landed immigrant status.

A player listed on the original roster of a team proceeding to the WCBA AAA Championships *may* be released by their team's head coach in order to allow that player to be picked up for play at the National Championship. A player who is picked up by the WCBA AAA representative team(s) for Provincial Championships will be available for selection to the National Championship roster (does not need coach's approval/release).

**Baseball Alberta will assign a Chef de Mission to represent Baseball Alberta's representative teams at the Baseball Canada National Championships.** The Chef de Mission will be the official liaison between Championship officials and the team, ensuring that Baseball Alberta is properly represented. The team may also have a Team Manager who manages the off-field aspects of the team (travel, accommodation, meals, etc.).

**Only coaches with Full Level I NCCP plus Level II Technical NCCP Certification will be permitted on the Baseball Canada National Championship roster and allowed to coach at the National Championships. Under the new system coaches are required to have initiation completed plus the 1<sup>st</sup> 4 modules of Regional Coach and the Making Ethical Decisions modules completed.**

**The WCBA Championship roster** (18 players and 3 coaches maximum) must be completed and submitted by Noon on Monday, August 9<sup>th</sup>, 2010.

The **WCBA AAA** representative team (Provincial winner) will have 2<sup>nd</sup> selection with names of pick-ups due into Baseball Alberta by Noon on Monday, August 9<sup>th</sup>, 2010. These pick-ups may join the Western Canada AAA representative team starting Tuesday, August 3<sup>rd</sup>.

The **WCBA Championship AAA Host** (where applicable) has 3<sup>rd</sup> selection and must submit names to Baseball Alberta by Noon on Monday, August 9<sup>th</sup>, 2010. Pick-up players may join the team starting Tuesday, August 3<sup>rd</sup>, 2010.

**Baseball Alberta may appoint a Team Manager/Chef de Mission to accompany the team to the WCBA Championships.**

**Each coach listed on a WCBA AAA roster must have Full Level I NCCP plus Level II Technical NCCP Certification or must submit a \$100 fine to Baseball Alberta with the roster submission or will be struck from the roster and not allowed to coach at the WCBA Championship.**

The **WCBA Championship AA** representative team (top Baseball Alberta Member team from Competitive Tier I Provincial Championship) will have separate selection and may address potential players as early as Sunday, July 25<sup>th</sup> for Pee Wee, Bantam, and Midget (after winning the right to represent Alberta at the WCBA AA Championship). Any players who accept and are not drafted to the Performance Provincial Championship may practice with the team at any point starting July 26<sup>th</sup>.

Any player from the Competitive Tier I Provincial team going onto the WCBA AA Championship who is drafted (and accepts to participate) to the Performance Provincial Championships must be released to the Performance team until Tuesday, August 3<sup>rd</sup>. That player(s) must then return to the WCBA AA representative team by Tuesday, August 3<sup>rd</sup>, 2010 for practice and continuation onto the WCBA AA Championship (except at discretion of coach).

If a player is recruited to join the WCBA AA team as a pick-up player and then is also offered the opportunity to compete at the WCBA AAA or Baseball Canada National Championship, that player will have the choice to participate in both the WCBA AA Championship and one of the AAA Championships or may choose to participate in only one Championship. If that player chooses the AAA Championship opportunity only, then the WCBA AA Championship team will have the ability

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to replace that player. If the player chooses both opportunities, that player may not join the AAA team until after the WCBA AA Championship is complete (except at the discretion of the coach).

The WCBA AA Championship team must have their team fully selected by Noon on Monday, August 2<sup>nd</sup>, 2010 and must submit their official roster (18 players and 3 coaches) to Baseball Alberta.

**Baseball Alberta shall appoint a Team Manager/Chef de Mission to accompany the team to the WCBA Championships.**

**One coach on the WCBA AA roster must hold Full Level I NCCP plus Level II Technical NCCP Certification or the team must submit a \$100 fine payable to Baseball Alberta with their roster submission. Baseball Alberta will not submit the team's roster until the fine is paid.**

**All Amendments to Regulations and Playoff Rules are approved by the Baseball Alberta Board of Directors.**

### **Major Category Rules**

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#### ***Junior & Senior Categories***

1. Payments for team and player fees must be into the Baseball Alberta office on or before July 15<sup>th</sup>, 2010. Any teams that are not paid in full by this date will not be permitted to participate in Provincial Championships.
2. Rosters:
  - a. Deadline to submit rosters to Baseball Alberta is July 15<sup>th</sup>, 2010
  - b. Roster Size
    - I. Junior AA and AAA – max. 18 players
    - II. Senior AA and AAA – max. 25 players
  - c. All players on the roster must be:
    - I. A Canadian citizen
    - II. An Alberta resident as of June 1<sup>st</sup>, 2010
    - III. Must be of amateur status or be removed from professional baseball for the current year.
    - IV. Players who sign amateur contracts as “fill-ins” for professional teams must provide contract details to Baseball Alberta prior to the roster being approved.
  - d. Roster Sizes must drop below 16 players in order to make any changes to the original roster after July 15<sup>th</sup>, 2010.
  - e. Any changes to a team's roster will be dealt with by the Baseball Alberta Registrar.
  - f. Players can only be on one Provincial roster.
  - g. No pick-ups will be allowed in the Major Division.
3. Provincial “seedings” (where necessary) will be based on the previous Provincial Championship results. All new entrants will be placed below those teams that competed in the previous year.
4. All Baseball Alberta Major Division Provincial Championships are wood bat tournaments
5. Rules of Play: Baseball Canada Rules

#### **Major Category Fee Structure**

**Association/Team Fee - \$200.00**

**Player Fee - \$25.00**

**Coach Fee - \$50.00**

**Player/Coach Fee - \$70.00**